
TOPICS COVERED

① Threads and Processes

- threads vs processes, kernel level vs user level threads, preemptive vs non-preemptive
- implementation: TCB, PCB, context switches, system calls`

② Concurrency Control

- critical sections, mutexes, semaphores, deadlock

③ Memory Management

- partitioning, fragmentation, partitioning algorithms, swapping

④ Virtual Memory

- paging, mmu, page tables, address translation, TLB

① I/O Management

- accessing I/O devices, I/O scheduling, DMA, RAID

② Scheduling

- scheduling criteria, algorithms, multiprocessor scheduling

③ Real-time Systems

- soft and hard real-time systems, scheduling

④ File Systems

- naming, access, organisation, Unix file system, allocation

⑤ Distributed Systems

⑥ Security and Breaking Security

SURVEYS

In addition to the school's survey, we will have our own

- will be announced on mailing list
- please take the time to give us feedback

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- 2 bonus marks as Thank You

EXAM

- Check school web page for date and location
- **Duration:** 2 hours
- 6 Questions
- Questions are **not** of equal value
 - use provided booklets to answer questions, if not instructed otherwise
 - use **separate** booklet for each question
- Closed book exam
- be brief when answering the questions
- exam consultations (Gabriele): on appointment

HOW TO PREPARE FOR THE EXAM?

- review topics covered in the lecture notes, assignments
- review tutorial questions
- exam consultation:
 - Tuesday, 14:00 -15:00
 - Mo, Tue, Thu or Fri with appointment