## (Logic-based) Automated Mechanism Design

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Institut de Recherche en Informatique de Toulouse

## Automated Mechanism Design



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## Automated verification of mechanisms

Requirements:
i Quantitative aspects
ii Imperfect information (II)
iii Ability to express complex solution concepts


Quantitative and epistemic version of Strategy Logic (SLK $[\mathcal{F}])^{1}$
${ }^{1}$ Strategic Reasoning in Automated Mechanism Design (Maubert et al., KR 2021)

## Related Works

- Logics for Strategic Reasoning:
- ATL and extensions (Alur, Henzinger, and Kupferman 2002)
- Strategy Logic (SL) (Chatterjee, Henzinger, and Piterman 2010)
- SL with II and knowledge operators (Berthon et al. 2021; Belardinelli et al. 2020; Maubert and Murano 2018)
- SL[F] (Bouyer et al. 2019)
- Our work: $\operatorname{SLK}[\mathcal{F}]$ SL with quantitative semantics and knowledge operators


## SL[ $\mathcal{F}]$ with Imperfect Information

## SLK $[\mathcal{F}]$ Syntax

- Syntax
- Propositions $p$
- Functions $f(\varphi, \ldots, \varphi)$
e.g. $x \mapsto-x$

$$
x, y \mapsto \max (x, y)
$$

- Strategy quantifiers $\exists s_{a} . \varphi$ and bindings $\left(a, s_{a}\right) \varphi$
- Epistemic operator: $K_{a} \varphi$
- Temporal operators: $\mathbf{X} \varphi$ and $\varphi \mathbf{U} \varphi$ (and thus $\mathbf{F} \varphi$ and $\mathbf{G} \varphi$ )


## Concurrent Game Structure

- Weighted Concurrent Game Structure (wCGS) $\mathcal{G}$
- state-transition model
- state/position: proposition $p$ with a weight
- transition: joint action
- observation relation: each agent can not distinguish between states
- Strategy $\operatorname{Str}_{a}$ of agent $a$ : maps positions to actions
- Assignment $\chi$ : maps agents and variables to strategies


## SLK $[\mathcal{F}]$ Semantics

Let $\mathcal{G}$ be a wCGS, and $\chi$ an assignment. Satisfaction value $\llbracket \varphi \rrbracket_{\mathcal{X}}^{\mathcal{G}}(v) \in[-1,1]$ of a formula $\varphi$ in a position $v$ is defined as follows

- $\llbracket p \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}(v)=\ell(v, p)$
- $\llbracket \exists s_{a} \cdot \varphi \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}(v)=\max _{\sigma \in \operatorname{Str}_{a}} \llbracket \varphi \rrbracket_{\left.\chi \mid s_{a} \mapsto \sigma\right]}^{\mathcal{G}}(v)$
- $\llbracket\left(a, s_{a}\right) \varphi \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}(v)=\llbracket \varphi \rrbracket_{\chi}^{\mathcal{G}}\left[a \mapsto \chi\left(s_{a}\right)\right]!(v)$
- $\llbracket K_{a} \varphi \rrbracket_{\mathcal{X}}^{\mathcal{G}}(v)=\min _{v^{\prime} \sim{ }_{v} v} \llbracket \varphi \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}\left(v^{\prime}\right)$
- $\llbracket f\left(\varphi_{1}, \ldots, \varphi_{m}\right) \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}(v)=f\left(\llbracket \varphi_{1} \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}(v), \ldots, \llbracket \varphi_{m} \rrbracket_{\mathcal{\chi}}^{\mathcal{G}}(v)\right)$
- $\mathbf{F} \varphi$ maximises the values of $\varphi$ over all future points in time
- $\mathbf{G} \varphi$ minimizes the values of $\varphi$ over all future points in time


## Reasoning about Auction Mechanisms

## Social choice functions and mechanisms

- Split the SCF into choice and payment functions: $\mathrm{f}=\left(\mathrm{x},\left\{\mathrm{p}_{a}\right\}\right)$


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i One initial position for each possible type profile
ii Types do not change
iii Each agent knows her type
iv Every play reaches a terminal position


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Example (Dutch Auction)

- A position $\left\langle\mathbf{p},\left\{x_{a}\right\}, \mathbf{t},\left\{\theta_{a}\right\}\right\rangle$


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- Transition: $\mathrm{p}^{\prime}=\mathrm{p}-$ dec if everyone waits

Otherwise, allocate the good to the agent who bet, she pays $p$

## Social choice functions and mechanisms



Figure 1: Mechanism timeline

One initial state (types are omitted) - Action bid is written b and wait is w .

## Solution concepts

- Nash equilibrium (NE)

$$
\begin{aligned}
\mathrm{NE}(s):=\bigwedge_{a \in \mathrm{Ag}} \forall t .\left[\left(\mathrm{Ag}_{-a}, s_{-a}\right)(a, t) \mathbf{F}(t e r\right. & \left.\wedge \mathrm{util}_{a}\right) \\
\leq(\mathrm{Ag}, s) \mathbf{F}(t e r & \left.\left.\wedge \mathrm{util}_{a}\right)\right]
\end{aligned}
$$

- Dominant strategy equilibrium (DSE)

$$
\operatorname{DSE}(s):=\bigwedge_{a \in \mathrm{Ag}} \operatorname{DS}\left(s_{a}, a\right)
$$

where $\operatorname{DS}\left(s_{a}, a\right)$ if $s_{a}$ weakly maximizes $a$ 's utility, for all strategies of other agents.

## Implementation of SCF

- Alternatives Alt
- Agent’s type $\theta_{a} \in \Theta_{a}$
- Social choice function (SCF) f: $\Theta \rightarrow$ Alt
- Atomic propositions for describing the alternatives
- Let $E \in\{N E, D S E\}$
- Mechanism $\mathcal{G}$ E-implements the SCF f if they assign the same alternative in some E-equilibrium, for all type profiles $\theta$.


## Mechanism Properties

- Individual Rationality (IR): define IR $:=\bigwedge_{a \in \mathrm{Ag}} 0 \leq$ util $_{a}$ Let $\mathcal{G}$ be a mechanism that E-implements f .


## Proposition (IR)

f is individually rational iff IR has the satisfaction value 1 in the E-equilibrium implementing f (for all $\boldsymbol{\theta} \in \Theta$ ).

## Mechanism Properties

- Strategyproofness (SP)

Let $\hat{\theta}_{a}$ be the truth-revealing strategy for $a$ $\mathcal{G}$ is direct revelation mechanism

## Proposition (SP)

$\mathcal{G}$ is SP if $\llbracket \operatorname{DSE}(s) \rrbracket_{\chi}^{\mathcal{G}}\left(v_{\iota}^{\boldsymbol{\theta}}\right)=1$ for all $\boldsymbol{\theta} \in \boldsymbol{\Theta}$, where $\chi\left(s_{a}\right)=\hat{\theta}_{a}$ for each $a$

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- Efficiency, Pareto optimality, budget-balance


## Revenue benchmarks with knowledge

- Mechanisms with possibilistic beliefs $\mathcal{B}$ (Chen and Micali 2015)
- 2nd Belief Benchmark denoted $2^{\text {nd }}(\mathcal{B})$ :
i The maximum type each agent $a$ is sure someone has
ii The second highest of such values (for all agents)


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\begin{aligned}
\varphi_{a}^{\mathrm{smv}} & :=K_{a} \max _{a^{\prime} \in \mathrm{Ag}}\left(\mathrm{type}_{a^{\prime}}\right) \\
\varphi_{2 \mathrm{nd}} & :=2 \operatorname{nd}-\max \left(\varphi_{a_{1}}^{\mathrm{smv}}, \ldots, \varphi_{a_{\mathrm{n}}}^{\mathrm{smv}}\right)
\end{aligned}
$$

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\end{aligned}
$$

## Proposition (Revenue benchmark)

Given a mechanism $\mathcal{G}$, a position $v$ and a belief profile $\mathcal{B}(v)$, it holds that $\llbracket \varphi_{2 \text { nd }} \rrbracket^{\mathcal{G}}(v)=2^{\text {nd }}(\mathcal{B}(v))$.

## Model Checking and Synthesis

## Model-checking

Model-checking problem (MC) for SLK[F]:
Given a sentence $\varphi$, a wCGS $\mathcal{G}$, a position $v$ in $\mathcal{G}$ and a predicate $P \subseteq[-1,1]$, decide whether $\llbracket \varphi \rrbracket^{\mathcal{G}}(v) \in P$.

## Theorem (MC for SLK $[\mathcal{F}]$ )

Assuming that functions in $\mathcal{F}$ can be computed in polynomial space, model checking $\operatorname{SLK}[\mathcal{F}]$ with imperfect information and memoryless agents is PsPACE-complete.

## Synthesis of Mechanisms

- Creating mechanisms from a logical specification in $\operatorname{SL}[\mathcal{F}]^{2}$
- Satisfiability of SL (thus, $\operatorname{SL}[\mathcal{F}]$ ) is undecidable in general
- Decidable cases


## Theorem (Satisfiability of SL[F])

The satisfiability of $S L[\mathcal{F}]$ is decidable in the following cases

- wCGS with bounded actions
- Turn-based wCGS

[^0]
## Optimal mechanism synthesis

```
Algorithm 1: Optimal mechanism synthesis
Data: A SL[F] specification \(\Phi\) and a set of possible values for atomic
        propositions \(\mathcal{V}\)
Result: A wCGS \(\mathcal{G}\) such that \(\llbracket \Phi \rrbracket^{\mathcal{G}}\) is maximal
Compute \(\mathrm{Val}_{\Phi, \nu}\);
Let \(\nu_{1}, \ldots, \nu_{n}\) be a decreasing enumeration of \(\mathrm{Val}_{\Phi, \nu}\);
for \(i=1\). . . \(n\) do
    Solve \(\mathcal{V}\) - satisfiability for \(\Phi\) and \(\vartheta=\nu_{i}\);
    if there exists \(\mathcal{G}\) such that \(\llbracket \Phi \rrbracket^{\mathcal{G}} \geq \nu_{i}\) then
        return \(\mathcal{G}\);
    end
end
```


## Japanese auction

- AG $(($ initial $\rightarrow$ price $=0 \wedge \neg$ terminal $) \wedge(\mathbf{X G} \neg$ initial $\wedge \mathbf{F}$ terminal $))$
- AG (sold $\leftrightarrow$ choice $\neq-1$ )
- AG $((\neg$ sold $\wedge$ price $+i n c \leq 1) \rightarrow($ price $+i n c=$ Xprice $\wedge \neg$ Xterminal $))$
- $\mathbf{A G}(($ sold $\vee$ price $+i n c>1) \rightarrow($ price $=\mathbf{X p r i c e} \wedge$ Xterminal $))$
- AG (choice $\left.=\operatorname{wins}_{a} \leftrightarrow \operatorname{bid}_{a} \wedge \bigwedge_{b \neq a} \neg \operatorname{bid}_{a}\right)$
- $\mathbf{A G}\left(\right.$ choice $\left.=-1 \leftrightarrow \neg\left(\bigvee_{a \in \mathrm{Ag}}\left(\operatorname{bid}_{a} \wedge \bigwedge_{b \neq a} \neg \operatorname{bid}_{a}\right)\right)\right)$
- $\mathbf{A G}\left(\bigwedge_{a \in \mathrm{Ag}}\left(\right.\right.$ choice $=$ wins $_{a} \rightarrow$ payment $_{a}=$ price $\left.)\right)$
- $\operatorname{AG}\left(\bigwedge_{a \in \mathrm{Ag}}\left(\right.\right.$ choice $\neq$ wins $_{a} \rightarrow$ payment $\left.\left._{a}=0\right)\right)$
- $\wedge_{\boldsymbol{\theta} \in \Theta} \exists s . \mathrm{NE}(\boldsymbol{s}, \boldsymbol{\theta}) \wedge \mathbf{F}($ terminal $\wedge \mathrm{EF}(\boldsymbol{\theta}))$


## Proposition

There exists a wCGS such that the satisfaction value of these rules is 1 .

## Computational Complexity

Legacy of Strategy Logic

## Synthesis of Mechanism

In general $k+1$-EXPTIME.
Japanese Auction: 3-EXPTIME

## Conclusion

- Logic-Based Mechanism Design
- Verifying properties $\rightarrow$ model check SLK[F]-formulas (KR'21)
- Generating mechanisms $\rightarrow$ synthesis from SL[ $\mathcal{F}]$-formulas (IJCAI'22)
- Probabilistic setting (AAAl'23)
- Bayesian mechanisms
- Mixed strategies
- Randomized mechanisms


## Going Further

- Previous logical approaches are deterministic
- Bayesian and randomized mechanisms
- Challenges for a general approach
- Settings: deterministic or randomized mechanisms, incomplete information, mixed or pure strategies, and direct or indirect mechanisms
- Time-line for revealing the incomplete information
- Framework for MD with Probabilistic Strategy Logic (PSL )
- Automatic verification through PSL model checking


## Bayesian Mechanism Design

- A (randomized) social choice function (SCF) (similarly, mechanism) is a function that maps type profiles (resp, strategy profiles) to probability distributions over the set of alternatives.
- Mechanism as stochastic transition systems: labels on terminal states indicate the alternative chosen


## Example BIN-TAC auction



Figure 2: System representing the "Buy-It-Now or Take-a-Chance" (BIN-TAC) auction. Continuous lines are transitions with prob. 1 and dashed lines are transitions with prob. $\frac{1}{h}$.

## Expected utilities



Figure 3: Mechanism timeline

Probability Strategy Logic captures the utility of agent $a$

- ex ante $\mathbb{E}_{a}^{e . a .}(s)$ : expected utility given the type profile distribution
- interim $\mathbb{E}_{a}^{e, i .}\left(s, \theta_{a}\right)$ expected utility given agent $a$ 's type and the distribution of type profiles
- ex post $\mathbb{E}_{a}^{e . p .}(s, \theta)$ expected utility given a type profile


## Expected utilities

In more details

$$
\begin{gathered}
\mathbb{E}_{a}^{e . p .}(s, \boldsymbol{\theta}):=\sum_{\alpha \in \mathrm{Alt}} u_{a}\left(\theta_{a}, \alpha\right) \times \mathbb{P}_{\boldsymbol{s}(\boldsymbol{\theta})}\left(\mathbf{F}\left(\operatorname{ter} \wedge \mathrm{al}^{\alpha}\right)\right) \\
\mathbb{E}_{a}^{e . i .}\left(s, \theta_{a}\right):=\sum_{\boldsymbol{\theta}_{-a} \in \boldsymbol{\Theta}_{-a}} d\left(\boldsymbol{\theta}_{-a} \mid \theta_{a}\right) \times \mathbb{E}_{a}^{e . p .}\left(\boldsymbol{s},\left(\boldsymbol{\theta}_{-a}, \theta_{a}\right)\right) \\
\mathbb{E}_{a}^{e . a .}(\boldsymbol{s}):=\sum_{\boldsymbol{\theta} \in \boldsymbol{\Theta}} d(\boldsymbol{\theta}) \times \mathbb{E}_{a}^{e . p .}(\boldsymbol{s}, \boldsymbol{\theta})
\end{gathered}
$$

Figure 4: PSL encoding

## Solution concepts

Let $s=\left(s_{a}\right)_{a \in \mathrm{Ag}}$ denote a strategy (variable) profile $s$ is a Nash equilibrium (NE) if for every agent $a$ and for every $\theta, s_{a}$ is the best response (w.r.t. alternative strategy $t_{a}$ ) that $a$ has to $s_{-a}$ when the type profile is $\theta$

$$
\mathrm{NE}(s):=\bigwedge_{\boldsymbol{\theta} \in \boldsymbol{\Theta}} \bigwedge_{a \in \mathrm{Ag}} \forall t_{a} \cdot \mathbb{E}_{a}^{e . p .}\left(\left(s_{-a}, t_{a}\right), \boldsymbol{\theta}\right) \leq \mathbb{E}_{a}^{e \cdot p .}(\boldsymbol{s}, \boldsymbol{\theta})
$$

$s$ is a Bayesian-Nash equilibrium (BNE) if for every agent $a$ and every $\theta_{a}, s_{a}$ is the best response that $a$ has to $s_{-a}$ when her type is $\theta_{a}$, in expectation over the other types $\boldsymbol{\theta}_{-a}$

$$
\operatorname{BNE}(s):=\bigwedge_{a \in \operatorname{Ag}} \bigwedge_{\theta_{a} \in \Theta_{a}} \forall t_{a} \cdot \mathbb{E}_{a}^{e . i .}\left(\left(s_{-a}, t_{a}\right), \theta_{a}\right) \leq \mathbb{E}_{a}^{e . i .}\left(\boldsymbol{s}, \theta_{a}\right)
$$

## Implementation of an SCF

Given an equilibrium concept $\mathbf{E}$, a mechanism E-implements an SCF f if there exists a strategy profile $\boldsymbol{\sigma}(\boldsymbol{\theta})$ that is an E-equilibrium and it assigns the same probability distribution as f under strategies $\boldsymbol{\sigma}(\boldsymbol{\theta})$, for any types $\boldsymbol{\theta}^{3}$.

Let $\mathcal{G}$ be a system representing a mechanism and $\varphi_{\mathrm{f}, s}$ be the PSL formula expressing whether f assigns the same probability distribution as $\mathcal{G}$ under $s$.
$\mathcal{G}$ E-implements an fif

$$
\mathcal{G}, v_{\iota} \models \exists s . \mathbf{E}(s) \wedge \varphi_{\mathrm{f}, s}
$$

## Mechanism properties

An SCF f is (interim) IR if for every $\boldsymbol{\theta} \in \boldsymbol{\Theta}$ and agent $a$, their interim utility is at least 0

Given a mechanism $\mathcal{G}$ E-implementing f, $\mathcal{G}$ is interim IR if

$$
\mathcal{G}, v_{\iota} \models \exists s . \mathbf{E}(s) \wedge \mathbf{F}\left(\text { terminal } \wedge \varphi_{\mathrm{f}, s} \wedge \bigwedge_{\boldsymbol{\theta} \in \boldsymbol{\Theta}} \mathrm{IR}(s, \boldsymbol{\theta})\right)
$$

where $\operatorname{IR}(s, \boldsymbol{\theta}):=\bigwedge_{a \in \mathrm{Ag}} 0 \leq \mathbb{E}_{a}^{e . i .}\left(s, \theta_{a}\right)$

## Mechanism properties

A direct mechanism is BIC if the truth-revealing strategy profile $\left(\hat{\theta}_{a}\right)_{a \in \mathrm{Ag}}$ is a BNE for any $\boldsymbol{\theta} \in \Theta$

Let $\mathcal{G}$ be a system representing a mechanism, $\mathcal{G}$ is BIC if

$$
\mathcal{G}, \chi\left[s \rightarrow\left(\hat{\theta}_{a}\right)_{a \in \mathrm{Ag}}\right], v_{\iota} \models \operatorname{BNE}(s)
$$

Evaluating mechanisms $\rightarrow$ model-checking PSL -formulas, which is decidable for memoryless strategies

## Conclusion

- Bridge between the economics' approach to MD and formal reasoning in Multi-Agent Systems
- General approach for verification of mechanisms using $\operatorname{SL}[\mathcal{F}]$ and Bayesian mechanisms using PSL
- Future work
- Social Good
- Practical Tools!


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[^0]:    ${ }^{2}$ Automated Synthesis of Mechanisms (Mittelmann et al., IJCAI 2022)

