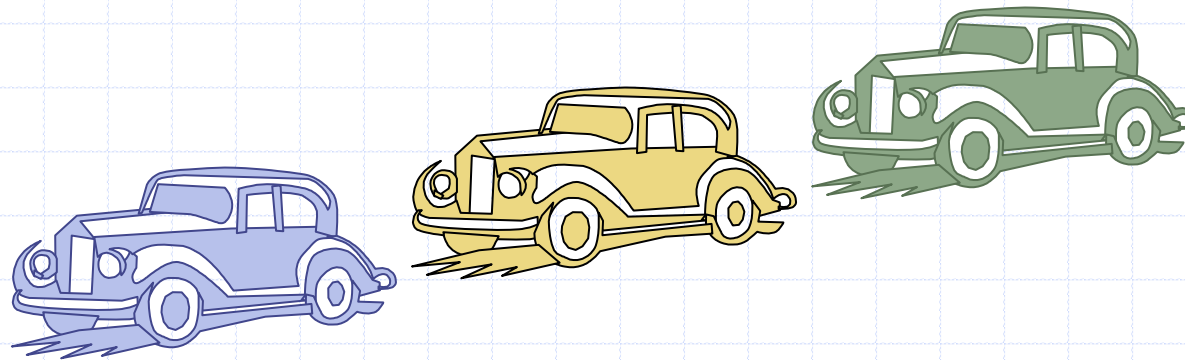


Queues



The Queue ADT (§4.3)

- ◆ The **Queue** ADT stores arbitrary objects
- ◆ Insertions and deletions follow the first-in first-out scheme
- ◆ Insertions are at the rear of the queue and removals are at the front of the queue
- ◆ Main queue operations:
 - **enqueue**(object): inserts an element at the end of the queue
 - object **dequeue**(): removes and returns the element at the front of the queue
- ◆ Auxiliary queue operations:
 - object **front**(): returns the element at the front without removing it
 - integer **size**(): returns the number of elements stored
 - boolean **isEmpty**(): indicates whether no elements are stored
- ◆ Exceptions
 - Attempting the execution of dequeue or front on an empty queue throws an **EmptyQueueException**

Queue Example

<i>Operation</i>	<i>Output</i>	<i>Q</i>
enqueue(5)	–	(5)
enqueue(3)	–	(5, 3)
dequeue()	5	(3)
enqueue(7)	–	(3, 7)
dequeue()	3	(7)
front()	7	(7)
dequeue()	7	()
dequeue()	<i>“error”</i>	()
isEmpty()	<i>true</i>	()
enqueue(9)	–	(9)
enqueue(7)	–	(9, 7)
size()	2	(9, 7)
enqueue(3)	–	(9, 7, 3)
enqueue(5)	–	(9, 7, 3, 5)
dequeue()	9	(7, 3, 5)

Applications of Queues

◆ Direct applications

- Waiting lists, bureaucracy
- Access to shared resources (e.g., printer)
- Multiprogramming

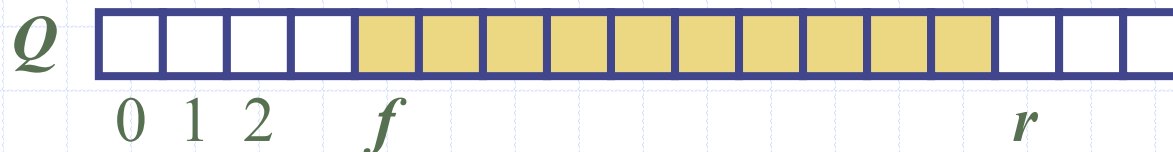
◆ Indirect applications

- Auxiliary data structure for algorithms
- Component of other data structures

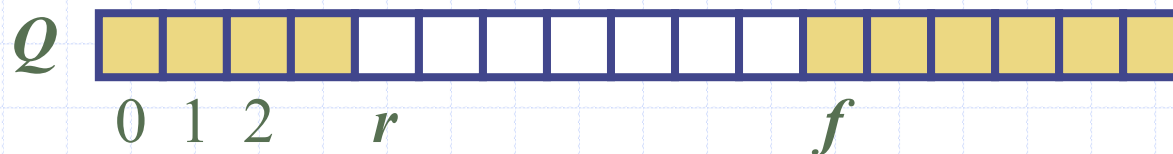
Array-based Queue

- ◆ Use an array of size N in a circular fashion
- ◆ Two variables keep track of the front and rear
 - f index of the front element
 - r index immediately past the rear element
- ◆ Array location r is kept empty

normal configuration



wrapped-around configuration



Queue Operations

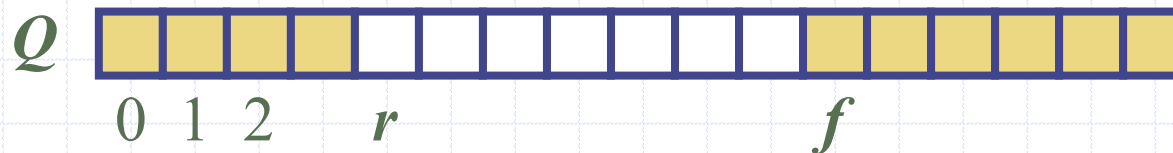
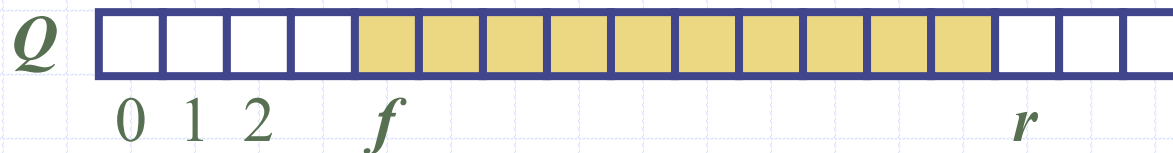
◆ We use the modulo operator (remainder of division)

Algorithm *size()*

return $(N - f + r) \bmod N$

Algorithm *isEmpty()*

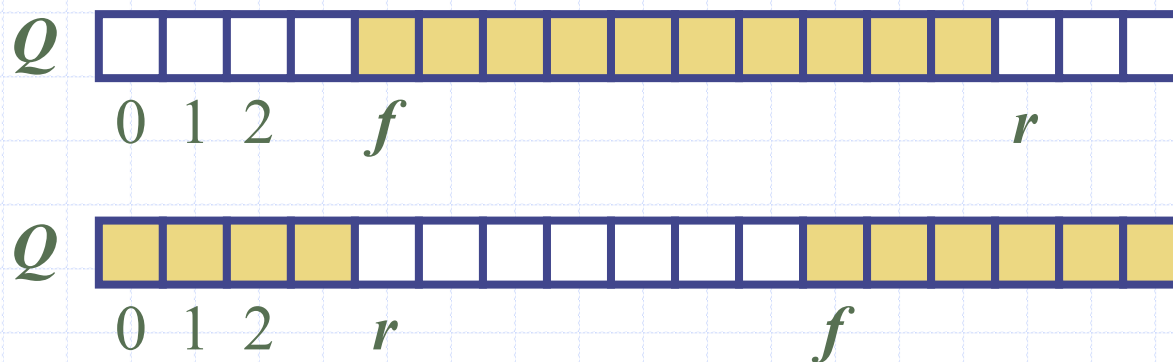
return $(f = r)$



Queue Operations (cont.)

- ◆ Operation enqueue throws an exception if the array is full
- ◆ This exception is implementation-dependent

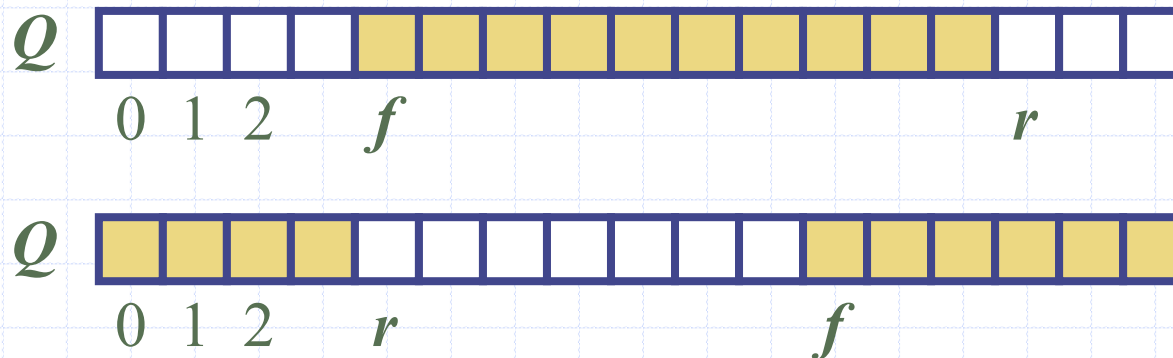
```
Algorithm enqueue(o)  
if  $size() = N - 1$  then  
    throw FullQueueException  
else  
     $Q[r] \leftarrow o$   
     $r \leftarrow (r + 1) \bmod N$ 
```



Queue Operations (cont.)

- ◆ Operation `dequeue` throws an exception if the queue is empty
- ◆ This exception is specified in the queue ADT

```
Algorithm dequeue()  
if isEmpty() then  
    throw EmptyQueueException  
else  
     $o \leftarrow Q[f]$   
     $f \leftarrow (f + 1) \bmod N$   
    return  $o$ 
```



Queue Interface in Java

- ◆ Java interface corresponding to our Queue ADT
- ◆ Requires the definition of class `EmptyQueueException`
- ◆ No corresponding built-in Java class

```
public interface Queue {  
    public int size();  
    public boolean isEmpty();  
    public Object front()  
        throws EmptyQueueException;  
    public void enqueue(Object o);  
    public Object dequeue()  
        throws EmptyQueueException;  
}
```