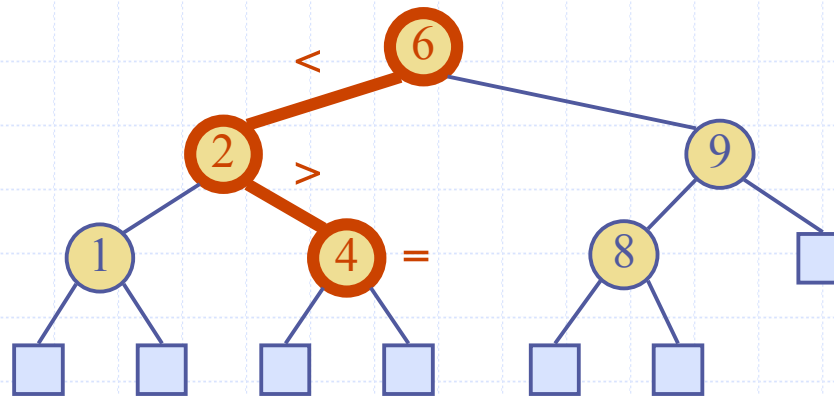
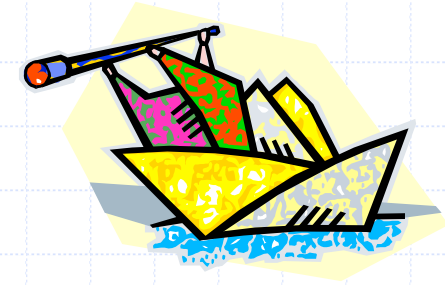


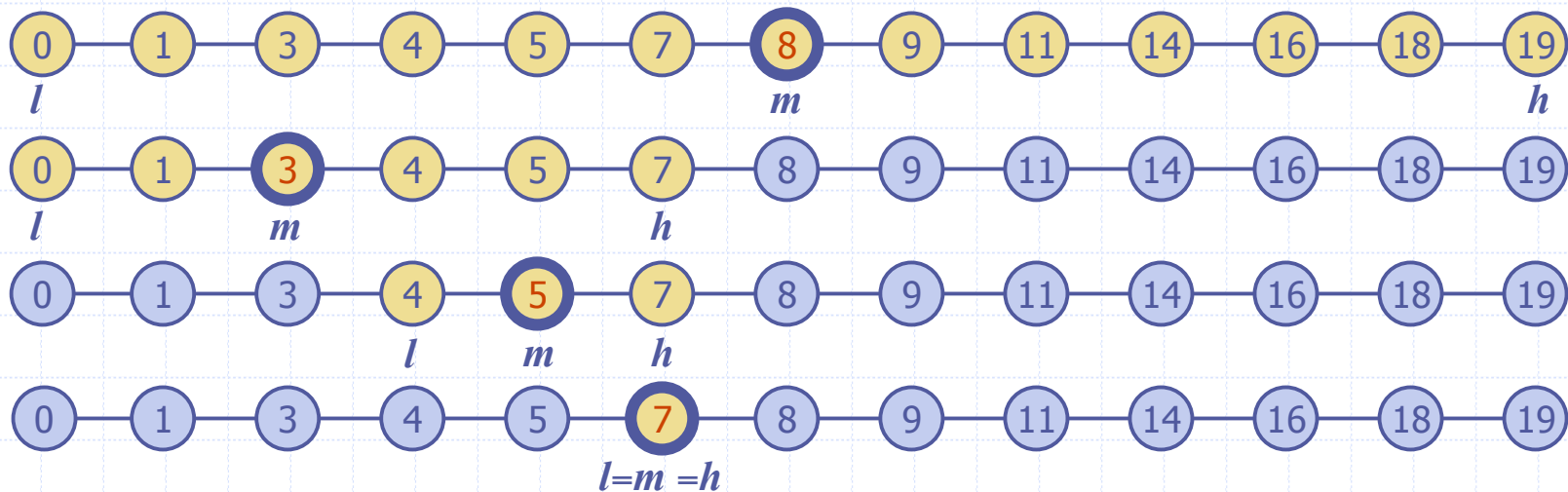
# Binary Search Trees



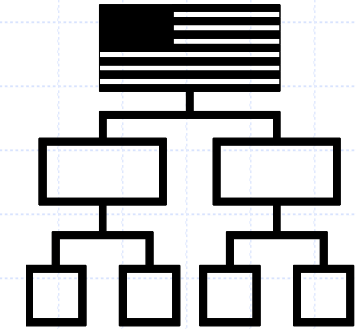
# Binary Search (§ 8.3.3)



- ◆ Binary search can perform operation **find**( $k$ ) on a dictionary implemented by means of an array-based sequence, sorted by key
  - similar to the high-low game
  - at each step, the number of candidate items is halved
  - terminates after  $O(\log n)$  steps
- ◆ Example: **find**(7)



# Binary Search Trees (§ 9.1)

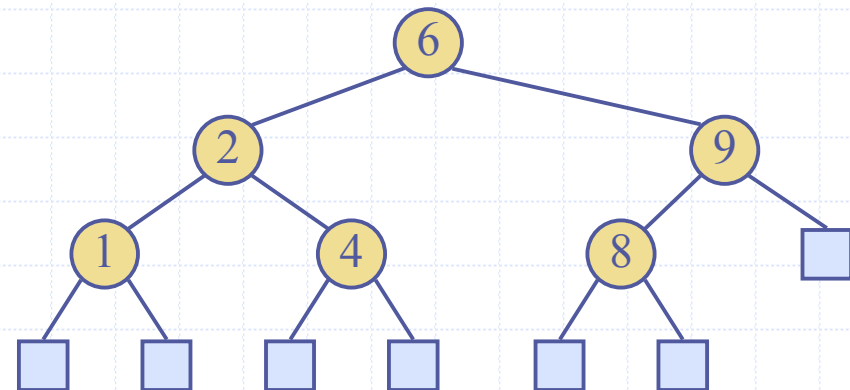


◆ A binary search tree is a binary tree storing keys (or key-value entries) at its internal nodes and satisfying the following property:

- Let  $u$ ,  $v$ , and  $w$  be three nodes such that  $u$  is in the left subtree of  $v$  and  $w$  is in the right subtree of  $v$ . We have  $key(u) \leq key(v) \leq key(w)$

◆ External nodes do not store items

◆ An inorder traversal of a binary search tree visits the keys in increasing order



# Search (§ 9.1.1)

- ◆ To search for a key  $k$ , we trace a downward path starting at the root
- ◆ The next node visited depends on the outcome of the comparison of  $k$  with the key of the current node
- ◆ If we reach a leaf, the key is not found and we return null
- ◆ Example: **find(4)**:
  - Call `TreeSearch(4,root)`

**Algorithm** *TreeSearch(k)*

*TreeNode v = root;*

**while** *v.isInternal()  $\wedge$  v.key  $\neq$  k*

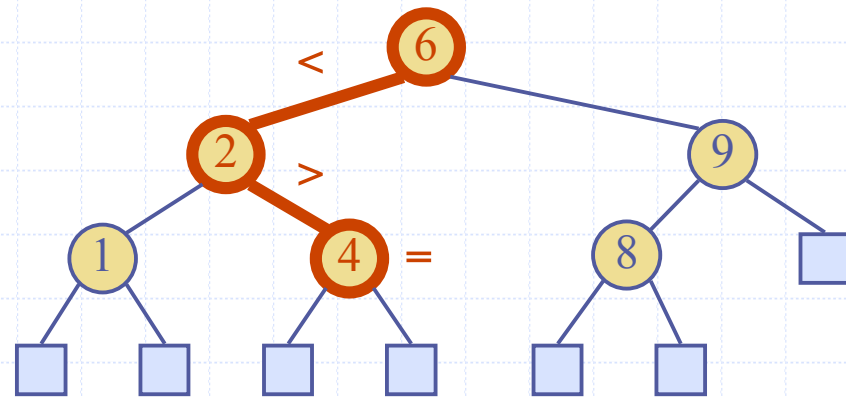
**if** *k < v.key*

*v = v.left*

**else**

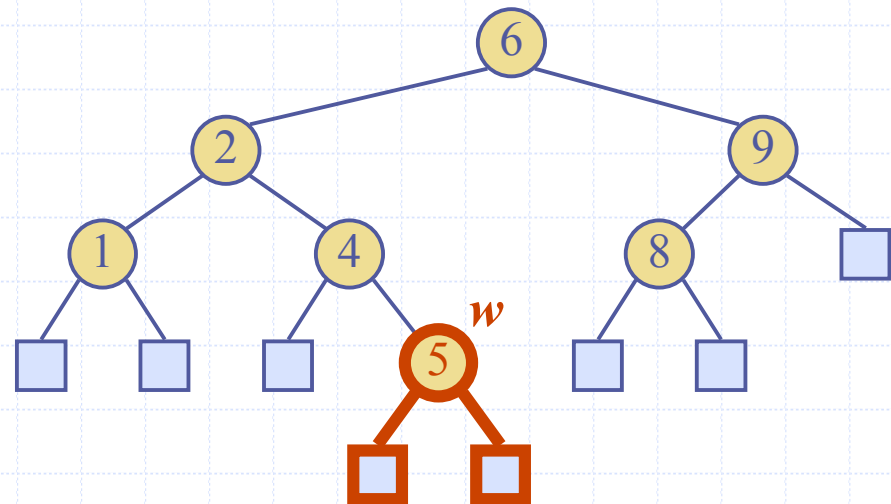
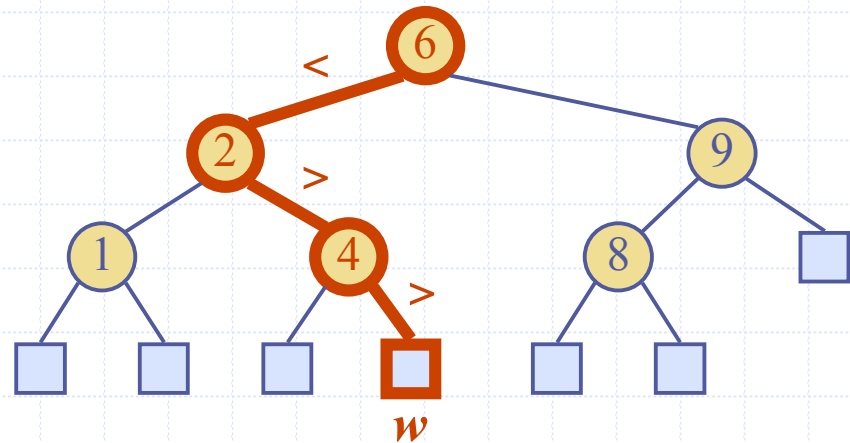
*v = v.right*

**return** *v*



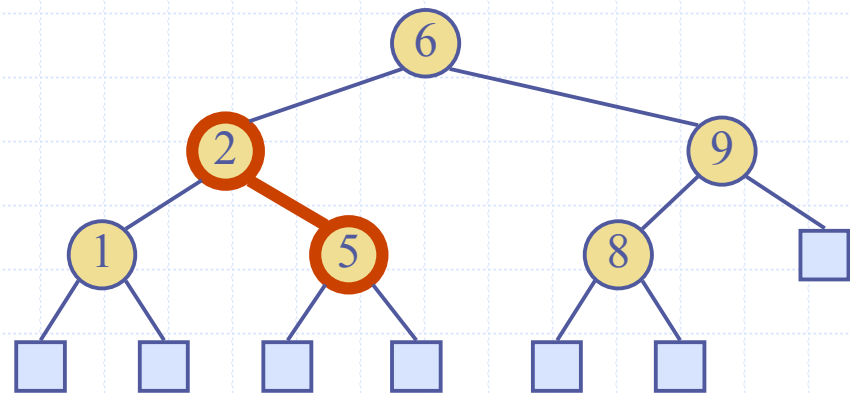
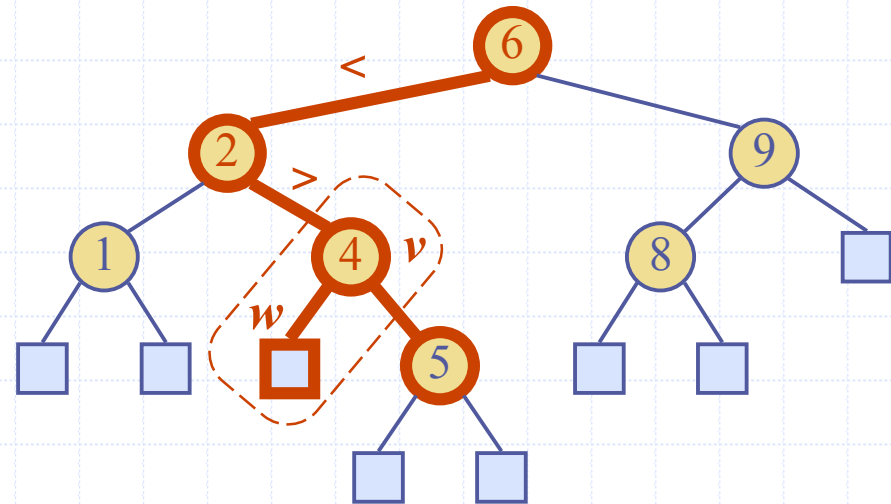
# Insertion

- ◆ To perform operation **insert**( $k, o$ ), we search for key  $k$  (using `TreeSearch`)
- ◆ Assume  $k$  is not already in the tree, and let  $w$  be the leaf reached by the search
- ◆ We insert  $k$  at node  $w$  and expand  $w$  into an internal node
- ◆ Example: insert 5



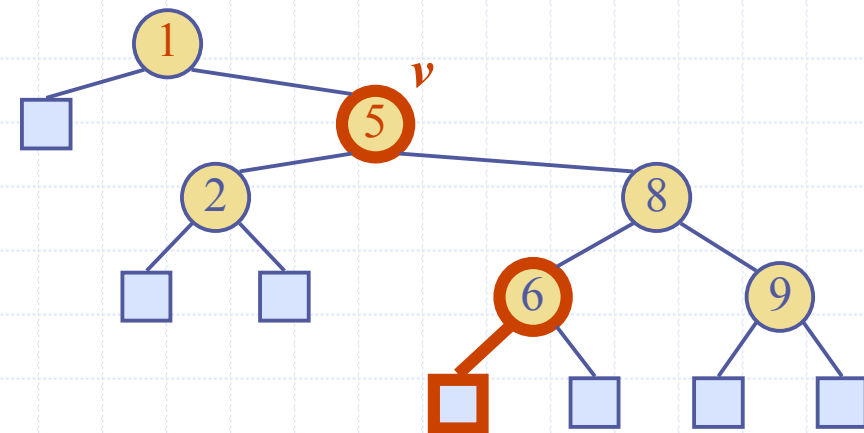
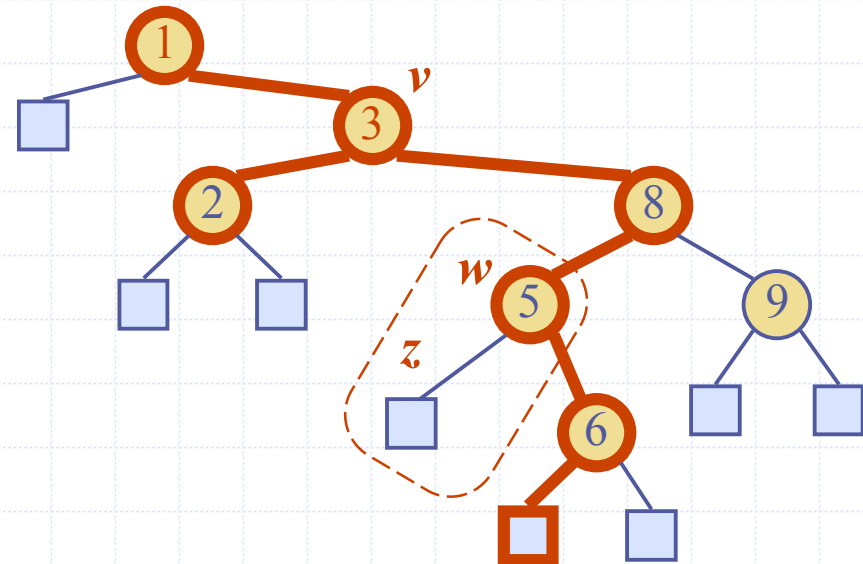
# Deletion

- ◆ To perform operation **remove( $k$ )**, we search for key  $k$
- ◆ Assume key  $k$  is in the tree, and let  $v$  be the node storing  $k$
- ◆ If node  $v$  has one child  $w$ , we remove  $v$  and  $w$  from the tree with operation **removeExternal( $w$ )**, which removes  $w$  and its parent
- ◆ Example: remove 4



# Deletion (cont.)

- ◆ We consider the case where the key  $k$  to be removed is stored at a node  $v$  whose children are both internal
  - we find the internal node  $w$  that follows  $v$  in an inorder traversal
  - we copy  $key(w)$  into node  $v$
  - we remove node  $w$  and its left child  $z$  (which must be a leaf) by means of operation `removeExternal( $z$ )`
- ◆ Example: remove 3



# Performance

- ◆ Consider a dictionary with  $n$  items implemented by means of a binary search tree of height  $h$ 
  - the space used is  $O(n)$
  - methods **find**, **insert** and **remove** take  $O(h)$  time
- ◆ The height  $h$  is  $O(n)$  in the worst case and  $O(\log n)$  in the best case

