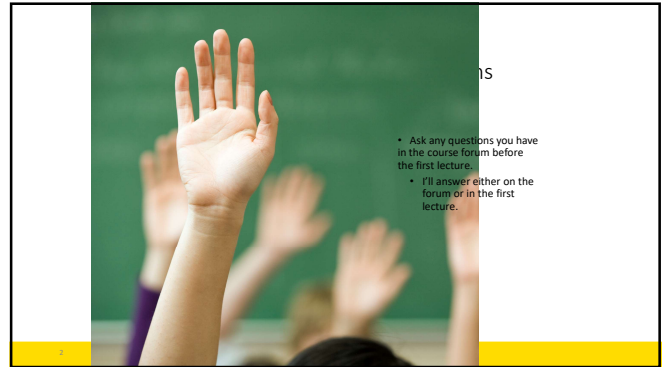


Welcome to OS @ UNSW

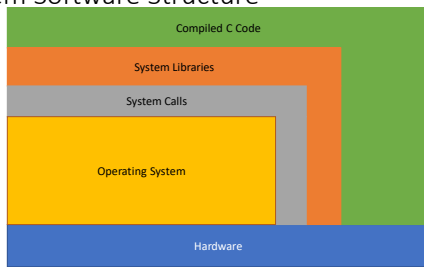
COMP3231/9201/3891/9283
(Extended) Operating Systems
Dr. Kevin Elphinstone

1

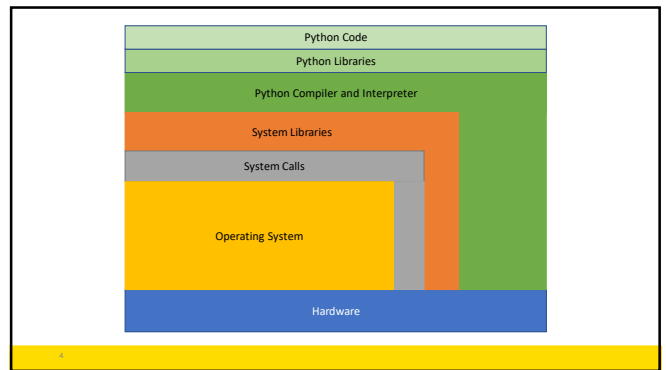


2

System Software Structure

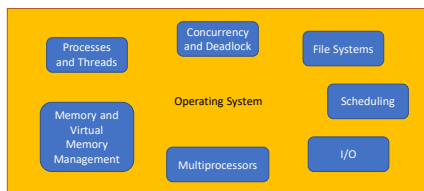


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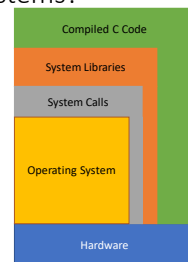
Major OS Topics



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Why Learn Operating Systems?

- Understand the whole software stack
- Develop OS code
- Develop concurrent code
- Application performance
 - Understand operating system behaviour and how best to interface with it.
 - Diagnose system performance issues.



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- Lectures**
 - Introduce OS theory and case studies
- Tutorials**
 - Re-enforce theory
 - Provide guidance on the assignments
- Assignments**
 - Opportunity to write real OS code
 - OS/161 is a simplified UNIX-clone intended for teaching
 - Consist of the following
 - Warm-up exercise
 - Concurrency and synchronisation
 - OS Structure involving system calls and file system
 - Memory management

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Intended schedule*

- Lectures
 - Weeks 1-5, 7-9
- Tutorials
 - Weeks 2-5, 7-10
- Assignments Due
 - ASSTO – Week 2
 - ASST1 – Week 4
 - ASST2 – Week 7
 - ASST3 – Week 10

* Subject to change



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Overview of Course Outline

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Prerequisites

- Data structures and algorithms
 - COMP2521, COMP9024 or COMP1927
 - Stacks, queues, hash tables, lists, trees, heaps,....
- Computer systems
 - COMP1521, DPST1092, COMP2121, COMP9032 or ELEC2142
 - Computer systems architecture
 - Assembly programming
 - Mapping of high-level procedural language to assembly language
 - Interrupts

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Assumed Knowledge

- Computing Theory and Background
 - Basic computer architecture
 - CPUs, memory, buses, registers, machine instructions, interrupts/exceptions.
 - Common CS algorithms and data structures
 - Links lists, arrays, hashing, trees, sorting, searching...
 - Ability to read assembly language
 - Exposure to programming using low-level systems calls (e.g. reading and writing files)
- Practical computing background
 - Capable UNIX command line users
 - Familiar with the git revision control system
 - Competent C programmers
 - Understand pointers, pointer arithmetic, function pointers, memory allocation (malloc)
 - The dominant language for OS (and embedded systems) implementation.
 - Comfortable navigating around a large-ish existing code base.
 - Able to debug an implementation.

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Why does this fail?

```

void set(int *x)
{
    *x = 1;
}

void thingy()
{
    int *a;
    set(a);
    printf("%d\n", *a);
}

```



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Why does this fail?

```
void set(int *x)
{
    *x = 1;
}
void thingy()
{
    int a;
    set(&a);
    printf("%d\n", a);
}
```

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Lectures

- Common for all courses (3231/3891/9201/9283)
- 2 * 2 hrs each week
- The lecture slides will be available on the course web site
 - <http://www.cse.unsw.edu.au/~cs3231>
 - Available prior to lectures, when possible.
 - Slide numbers for note taking, when not.
- Lectures will be face-to-face and live streamed simultaneously
 - Uses Echo360
 - There is a live chat which will be monitored by a tutor (soon).
 - Recording will be available afterwards as per usual.

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Week	Topic	Book Ref	Slides	Recordings
1	Course Introduction			
	Operating Systems Concepts	1		
	Processes And Threads	2,2.2		
	Concurrency and Synchronization	2.3,2.7,2.8		
2	Disks	6-6.7		
	Process and Thread Implementation	2.2-2.2.3		
3	System Calls and BIOS/OS Services	1.4		
	Concepts: Hardware, Memory, Hardware, and Caching	1.3		
4	File Management	4		
	File Management Part 2	4		
	File Management (continued)			
5	Case Study: Ext2			
	Case Study: Ext3			
	Memory Management	3		
6	ASST: Operating System			
	Final Project			

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Extended OS Comp3891/9283

Starts in week 1

- A combination of:
 - Examination of topics in more depth
 - Looking at research in areas (past/present)
 - OS/161 Internals in more depth
- Separate Assessment
 - 80%-ish of final exam common with base course
 - 20%-ish targeted to extended students
 - **Advanced assignment components part of the assessment**
- Assumes the tutorials are not challenging enough
 - Effectively replaces the tutorial with extra interactive lecture.

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Tutorials

- **Start in week 2**
- A mix of online and f2f
 - Depends on tutorial you enrolled in
- Attendance is strongly recommended
 - but not marked.
- Tutorial questions cover a broad range of examples
 - Answers available online the week after.
 - Use the tutorial to focus where needed
 - There is intentionally more questions than can be covered
 - Review the questions beforehand

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Assignments

- Assignments form a substantial component of your assessment.
- They are challenging!!!!
 - Because operating systems are challenging
- We will be using OS/161,
 - an educational operating system
 - developed by the [Systems Group At Harvard](#)
 - With local changes.
 - It contains roughly 20,000 lines of code and comments
 - Comments are part of the documentation

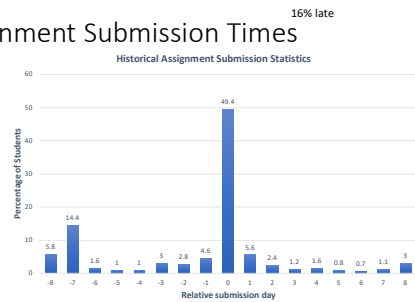
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Assignments

- Don't underestimate the time needed to do the assignments.
 - 80% is understanding
 - 20% programming
- Avoid
 - 1% understanding
 - 9% programming
 - 90% debugging
- If you start a couple days before they are due, you will be late.
- To encourage you to start early,
 - Bonus 2% of awarded mark per day early, capped at 10%
 - See course outline for exact details
 - Read the fine print!!!!

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Assignment Submission Times



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Assignments

- Late penalty
 - 4% of total assignment value per day
 - Assignment is worth 20%
 - You get 18, and are 2 days late
 - Final mark = $18 - (20 \cdot 0.04 \cdot 2) = 16$ (16.4)
- Assignments are only accepted up to one week late. >5 days = 0

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Assignments

- Warmup assignment (ASST0)
 - Done individually
 - Available **NOW!!!!**
- ASST2 and ASST3 are in pairs
 - Info on how to pair up available soon
- Additionally, advanced versions of the assignment 2 & 3
 - Available bonus marks are small compared to amount of effort required.
- Student s

Assignment	Due
ASST0	Week 2
ASST1	Week 4
ASST2	Week 7
ASST3	Week 10

 - Attempt to complete ASST1 for failure to complete ASST2

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Assignment 0

- Warm-up exercise due in week 2
 - It's a warm-up to have you familiarize yourself with the environment and easy marks.
 - Practice with git revision control
 - Practice submitting a solution
 - Practice using code browser/editor
 - Do not use it as a gauge for judging the difficulty of the following assignments.

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Assignments

- Submission test failed. Continue with submission (y/n)? y
- Lazy/careless submitter penalty: 15%
 - Submitted the wrong assignment version penalty: 15%
 - Assuming we can validly date the intended version

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Assignments

- To help you with the assignments
 - We dedicate a tutorial per-assignment to discuss issues related to the assignment
 - Prepare for them!!!!

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Group Work Policy

- Groups of two
- Group members do not have to be in the same tutorial
- Group assignments will be marked as a group
 - Including 'groups' of one.
- Group members are expected to contribute equally to each assignment.
 - No "I'll do the 2nd if you do the 3rd assignment"
 - We accept statements of unequal contributions and do adjust marks of the lesser contributor down.
- Submissions are required to have significant contributions attributable to individual group members.
 - E.g. verifiable using the git revision control system

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Plagiarism

- We take cheating seriously!!!
- We systematically check for plagiarised code
 - Penalties are generally enough to make it difficult to pass
- We can google as easy as you can
 - Some solutions are wrong
 - Some are greater scope than required at UNSW
 - You do more than required
 - Makes your assignment stick out as a potential plagiarism case
 - We do vary UNSW requirements

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Exams

- There is NO mid-session
- The final written exam is 2 hours
- Supplementary exam are available according to UNSW & school policy, not as a second chance.
 - Medical or other special consideration only

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Assessment*

- | | |
|---|--|
| • Exam Mark Component <ul style="list-style-type: none">• Max mark of 100 | • Class Mark Component <ul style="list-style-type: none">• Max mark of 100 |
| • Based solely on the final exam | • 100% Assignments |
- * Course outline is authoritative.

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Assessment

- The final assessment is a weighted geometric mean of 60% exam (E) and 40% class (C) component.

$$M = e^{\frac{60 \ln E + 40 \ln C}{100}}$$

- Additionally, minimum of 40 required in exam (E) and class (C) components to pass.

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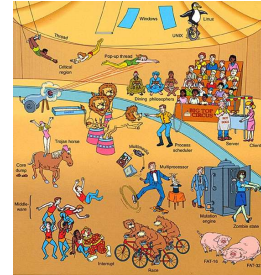
Assessment

- You need to perform reasonably consistently in both exam and class components.
- Geometric mean only has significant effect with significant variation.
- Reserve the right to moderate marks, and moderate courses individually if required.
 - Warning: We have moderated marks only once in the past

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Textbook

- Andrew Tanenbaum, *Modern Operating Systems*, 3rd/4th Edition, Prentice Hall



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References

- A. Silberschatz and P.B. Galvin, *Operating System Concepts*, 5th, 6th, or 7th edition, Addison Wesley
- William Stallings, *Operating Systems: Internals and Design Principles*, 4th or 5th edition, Prentice Hall.
- A. Tannenbaum, A. Woodhull, *Operating Systems—Design and Implementation*, 2nd edition Prentice Hall
- John O’Gorman, *Operating Systems*, MacMillan, 2000
- Uresh Vahalla, *UNIX Internals: The New Frontiers*, Prentice Hall, 1996
- McKusick et al., *The Design and Implementation of the 4.4 BSD Operating System*, Addison Wesley, 1996

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Ed Forums

- Where announcements are posted!!
- Forum for Q/A about assignments and course
 - Ask questions there for the benefit of everybody
 - Share your knowledge for the benefit of your peers
 - Look there before asking
- <https://edstem.org/>
 - Longer link on class web page
 - You will have received an invite from them to your UNSW email address.
 - z8888888@unsw.edu.au
 - You need to join to follow the course.

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- Search first!**
 - You are probably not the first to experience the problem, so see if the question is answered before asking again.
- Add to an existing post if directly related!**
 - If you are experiencing a variant of the same issue, add to an existing post.
- Start a new post for a separate issue**
 - Try to have an accurate title
 - Avoid adding an unrelated question to a hot topic because you just happen to be there when you had the thought. It makes it hard to find for others.
- Avoid bitmaps (screenshots)**
 - Bitmaps are not searchable so you limit the chances of fellow students finding your post, and indirectly make us less enthusiastic about providing a detailed answer to your non-searchable post.
- Provide some context!**
 - Quote/copy the error if appropriate, and include the preceding output to provide a chance for others to understand what is going on. Mention the OS/machine/environment your issue is if it is not clear from the code-snippet.
- Mark questions resolved if they are!**
 - Don't leave follow-ups unresolved if you have fixed your issue.
- Leave questions unresolved if they are!**
 - Filter using 'unresolved' to find outstanding issues, I won't find them unless they are marked unresolved.
- You're very welcome to post if you know the answer to an issue.**
 - The course staff do not have a monopoly on answers, nor do we monitor the forum 24hrs a day. A good answer can make somebody's day (or at least avoid wasting to. A responsive forum can be an awesome resource for the entire course.

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Enforcing standards

- Don't be offended if we reject your post
 - Simply post again following the guidelines

A good example

```
Hi, been trying to diagnose this for a while. Basically our program fails with:  
panic: Fatal exception 2 (ELR also on load) in kernel mode  
panic: IPC: 0x00020004, exception: vaddr_0x0  
Using GDB I backtraced to this call for copyout:  
#0 0x00020004 in copyout (src=0x0,  
word=0x0, items)
```

A bad example

```
Unable to access the full range of the page table, when initialising all values  
of the page table to NULL, I am unable to access the whole page table.  
Here's how I accessed it:
```

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Consultations/Questions

- Questions should be directed to the forum.
- Admin and Personal queries can be directed to the class account cs3231@cse.unsw.edu.au
 - Don't post private threads in Ed
- We reserve the right to ignore email sent directly to us (including tutors) if it should have been directed to the forum.
- Consultation Times
 - See course web site.
 - Must email (cs3231@cse) at least an hour in advance and show up on time.
 - If we get at least one email, we'll run the consult.

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What next?

<https://wiki.cse.unsw.edu.au>



Startup Checklist

- Watch the online intro lecture
 - Bring any questions to the first lecture.
- Join Piazza (you should have received an invite sent to @z1D@unsw.edu.au)
- Review assignment 0
- Choose where you plan to do your assignment work (desktop, laptop, and at CSE).
 - Make sure the toolchain works on where you plan to work (see Setup Overview)
- Set up git (see Setup Overview)
- Choose an editor capable of code browsing (see Setup Overview)
- Complete ASST0

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