

COMP4161: Advanced Topics in Software Verification



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#### Content

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[1]	

→	Intro	&	motivation,	getting	started
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→ Foundations & Principles

<ul> <li>Lambda Calculus, natural deduction</li> </ul>	[1,2]
Higher Order Logic	[3ª]
<ul> <li>Term rewriting</li> </ul>	[4]

→ Proof & Specification Techniques

Inductively defined sets, rule induction

	[-]
<ul> <li>Datatypes, recursion, induction</li> </ul>	[6, 7]
<ul> <li>Hoare logic, proofs about programs, C verification</li> </ul>	$[8^b, 9]$

(mid-semester break)

<ul> <li>Writing Automated Proof Methods</li> </ul>	[10]
	[110.10]

Isar, codegen, typeclasses, locales [11c,12]

<sup>&</sup>lt;sup>a</sup>a1 due: <sup>b</sup>a2 due: <sup>c</sup>a3 due



→ Equations and Term Rewriting



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- → Confluence and Termination of reduction systems



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- → Term Rewriting in Isabelle



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is **applicable** to term t[s] with  $\sigma$  if

- $\rightarrow \sigma I = s$  and
- $\rightarrow$   $\sigma$   $P_1, \ldots, \sigma$   $P_n$  are provable by rewriting.

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**lemma** "
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simp (simp (no\_asm)) use and simplify assumptions ignore assumptions (simp (no\_asm\_use)) simplify, but do not use assumptions (simp (no\_asm\_simp)) use, but do not simplify assumptions

# **Preprocessing**



Preprocessing (recursive) for maximal simplification power:

$$\begin{array}{cccc} \neg A & \mapsto & A = \textit{False} \\ A \longrightarrow B & \mapsto & A \Longrightarrow B \\ A \land B & \mapsto & A, B \\ \forall x. \ A \ x & \mapsto & A \ ?x \\ A & \mapsto & A = \textit{True} \end{array}$$

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$$p \Longrightarrow q = \mathit{True} \qquad p \Longrightarrow r = \mathit{False} \qquad s = \mathit{True}$$









$$P \text{ (if } A \text{ then } s \text{ else } t)$$

$$= (A \longrightarrow P s) \land (\neg A \longrightarrow P t)$$
Automatic

$$\begin{array}{c} P \text{ (case } e \text{ of } 0 \ \Rightarrow \ a \mid \mathsf{Suc} \ n \ \Rightarrow \ b) \\ = \\ (e = 0 \longrightarrow P \ a) \land (\forall n. \ e = \mathsf{Suc} \ n \longrightarrow P \ b) \end{array}$$



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**Manually: apply** (simp split: nat.split)



Similar for any data type t: t.split



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#### More Congruence



Sometimes useful, but not used automatically (slowdown): **conj\_cong**:  $\llbracket P=P';P'\Longrightarrow Q=Q'\rrbracket\Longrightarrow (P\wedge Q)=(P'\wedge Q')$ 

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**if\_cong**: 
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- → use locally with e.g. apply (simp cong: <rule>)



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For types nat, int etc:

- lemmas  $add_ac$  sort any sum (+)
- lemmas mult\_ac sort any product (\*)

**Example:** apply (simp add: add\_ac) yields  $(b+c) + a \leadsto \cdots \leadsto a + (b+c)$ 



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If these 3 rules are present for an AC operator Isabelle will order terms correctly





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#### **Definition:**

Let  $l_1 \longrightarrow r_1$  and  $l_2 \longrightarrow r_2$  be two rules with disjoint variables.

They form a **critical pair** if a non-variable subterm of  $l_1$  unifies with  $l_2$ .



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Rules: (1)  $f \times \longrightarrow a$  (2)  $g \times y \longrightarrow b$  (3)  $f \times (g \times z) \longrightarrow b$  Critical pairs:

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$$(1)+(3) \qquad \{x \mapsto g \ z\} \qquad a \stackrel{(1)}{\longleftarrow} f \ (g \ z) \stackrel{(3)}{\longrightarrow} b$$

$$(3)+(2) \qquad \{z \mapsto y\} \qquad b \stackrel{(3)}{\longleftarrow} f \ (g \ y) \stackrel{(2)}{\longrightarrow} f \ b$$



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$$f \times \longrightarrow a$$
 (2)  $g \times y \longrightarrow b$  (3)  $f \times (g \times z) \longrightarrow b$  is not confluent

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This is the main idea of the Knuth-Bendix completion algorithm.





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Application: functional programming languages



→ Conditional term rewriting



- → Conditional term rewriting
- → Congruence rules



- → Conditional term rewriting
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- → AC rules



- → Conditional term rewriting
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- → More on confluence