

COMP4161: Advanced Topics in Software Verification

# HOL

June Andronick, Christine Rizkallah, Miki Tanaka, Johannes Åman Pohjola T3/2019

**CSIRO** 

#### Last time...



- $\rightarrow$  natural deduction rules for  $\land$ ,  $\lor$ ,  $\longrightarrow$ ,  $\neg$ , iff...
- → proof by assumption, by intro rule, elim rule
- → safe and unsafe rules
- → indent your proofs! (one space per subgoal)
- → prefer implicit backtracking (chaining) or rule\_tac, instead of back
- → prefer and defer
- → oops and sorry

#### Content

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→ Intro & motivation, getting started	[1]
→ Foundations & Principles	
<ul> <li>Lambda Calculus, natural deduction</li> </ul>	[1,2]
<ul> <li>Higher Order Logic, Isar (part 1)</li> </ul>	[3ª]
Term rewriting	[4]
→ Proof & Specification Techniques	
<ul> <li>Inductively defined sets, rule induction</li> </ul>	[5]
<ul> <li>Datatypes, recursion, induction, Isar (part 2)</li> </ul>	$[6, 7^b]$
<ul> <li>Hoare logic, proofs about programs, invariants</li> </ul>	[8]
<ul> <li>C verification</li> </ul>	[9]
<ul> <li>Practice, questions, exam prep</li> </ul>	[10 <sup>c</sup> ]

<sup>&</sup>lt;sup>a</sup>a1 due; <sup>b</sup>a2 due; <sup>c</sup>a3 due



### Scope



- Scope of parameters: whole subgoal
- Scope of  $\forall$ ,  $\exists$ , . . .: ends with ; or  $\Longrightarrow$

#### Example:

## Scope



- Scope of parameters: whole subgoal
- Scope of  $\forall$ ,  $\exists$ , . . .: ends with ; or  $\Longrightarrow$

#### Example:

$$\bigwedge x \ y. \ \llbracket \ \forall y. \ P \ y \longrightarrow Q \ z \ y; \quad Q \ x \ y \ \rrbracket \implies \exists x. \ Q \ x \ y$$
 means

## Scope



- Scope of parameters: whole subgoal
- Scope of  $\forall$ ,  $\exists$ , . . .: ends with ; or  $\Longrightarrow$

#### Example:

# Natural deduction for quantifiers



$$\frac{\forall x. \ P \ x}{\exists x. \ P \ x} \text{ all } \frac{\forall x. \ P \ x}{R} \text{ all } \frac{\exists x. \ P \ x}{R} \text{ exE}$$

# Natural deduction for quantifiers



$$\frac{\bigwedge x. \ P \ x}{\forall x. \ P \ x} \text{ all} \qquad \frac{\forall x. \ P \ x}{R} \qquad \text{allE}$$

$$\frac{\exists x. \ P \ x}{R} \text{ exE}$$

# Natural deduction for quantifiers DATA |



$$\frac{\bigwedge x. \ P \ x}{\forall x. \ P \ x} \text{ all} \qquad \frac{\forall x. \ P \ x}{R} \Rightarrow \frac{R}{R} \text{ allE}$$

$$\frac{\exists x. \ P \ x}{R} \text{ exE}$$

# Natural deduction for quantifiers DATA |



$$\frac{\bigwedge x. \ P \ x}{\forall x. \ P \ x} \text{ all} \qquad \frac{\forall x. \ P \ x}{R} \implies R \text{ all}$$

$$\frac{P \ ?x}{\exists x \ P \ x} \text{ exl} \qquad \frac{\exists x. \ P \ x}{R}$$
exE

# Natural deduction for quantifiers DATA |



$$\frac{\bigwedge x. \ P \ x}{\forall x. \ P \ x} \text{ all} \qquad \frac{\forall x. \ P \ x}{R} \Rightarrow \frac{R}{R} \text{ allE}$$

$$\frac{P \ ?x}{\exists x. \ P \ x} \text{ exl} \qquad \frac{\exists x. \ P \ x}{R} \Rightarrow \frac{R}{R} \text{ exE}$$

# Natural deduction for quantifiers



$$\frac{\bigwedge x. \ P \ x}{\forall x. \ P \ x} \text{ all} \qquad \frac{\forall x. \ P \ x}{R} \Rightarrow \frac{R}{R} \text{ allE}$$

$$\frac{P \ ?x}{\exists x. \ P \ x} \text{ exl} \qquad \frac{\exists x. \ P \ x}{R} \Rightarrow \frac{R}{R} \text{ exE}$$

- **alll** and **exE** introduce new parameters  $(\bigwedge x)$ .
- allE and exl introduce new unknowns (?x).

# **Instantiating Rules**



**apply** (rule\_tac 
$$x = "term"$$
 in rule)

Like **rule**, but ?x in *rule* is instantiated by *term* before application.

Similar: erule\_tac

x is in rule, not in goal



1.  $\forall x$ .  $\exists y$ . x = y



1. 
$$\forall x. \exists y. \ x = y$$
  
**apply** (rule all!)  
1.  $\bigwedge x. \exists y. \ x = y$ 



1. 
$$\forall x. \exists y. x = y$$

apply (rule allI)

1. 
$$\bigwedge x$$
.  $\exists y$ .  $x = y$ 

best practice

**apply** (rule\_tac 
$$x = "x"$$
 in exl)

1. 
$$\bigwedge x$$
.  $x = x$ 



1. 
$$\forall x. \exists y. \ x = y$$
  
**apply** (rule all!)  
1.  $\bigwedge x. \exists y. \ x = y$ 

best practice

$$\textbf{apply} \; \big( \mathsf{rule\_tac} \; \mathsf{x} = "\mathsf{x}" \; \; \mathsf{in} \; \, \mathsf{exl} \big)$$

1. 
$$\bigwedge x$$
.  $x = x$ 

apply (rule refl)



1. 
$$\forall x. \exists y. \ x = y$$
  
**apply** (rule all!)  
1.  $\bigwedge x. \exists y. \ x = y$ 

best practice

exploration

**apply** (rule\_tac 
$$x = "x"$$
 in exl) **apply** (rule exl)

1. 
$$\bigwedge x$$
.  $x = x$ 

1. 
$$\bigwedge x$$
.  $x = ?y x$ 



1. 
$$\forall x. \exists y. \ x = y$$
**apply** (rule allI)
1.  $\bigwedge x. \exists y. \ x = y$ 

best practice
apply (rule\_tac x = "x" in exl)

apply (rule\_tac x = x in ex

1.  $\bigwedge x$ . x = x

apply (rule refl)

exploration

apply (rule exl)

1.  $\bigwedge x$ . x = ?y x

apply (rule refl)

 $?y \mapsto \lambda u.u$ 



1. 
$$\forall x. \exists y. \ x = y$$
  
**apply** (rule all!)  
1.  $\bigwedge x. \exists y. \ x = y$ 

best practice

exploration

**apply** (rule\_tac x = "x" in exl)

apply (rule exl)

1.  $\bigwedge x$ . x = x

1.  $\bigwedge x$ . x = ?y x

apply (rule refl)

apply (rule refl)

 $?y \mapsto \lambda u.u$ 

simpler & clearer

shorter & trickier



1. 
$$\exists y$$
.  $\forall x$ .  $x = y$ 



1. 
$$\exists y$$
.  $\forall x$ .  $x = y$ 

apply (rule\_tac x = ??? in exl)



1. 
$$\exists y$$
.  $\forall x$ .  $x = y$ 

apply (rule\_tac x = ??? in exl) apply (rule exl)

1.  $\forall x. \ x = ?y$ 



1. 
$$\exists y$$
.  $\forall x$ .  $x = y$ 

apply (rule\_tac x = ??? in exl)

apply (rule exl)

1.  $\forall x. \ x = ?y$ 

apply (rule allI)

1.  $\bigwedge x$ . x = ?y



1. 
$$\exists y$$
.  $\forall x$ .  $x = y$ 

apply (rule\_tac x = ??? in exl) apply (rule exl)

1. 
$$\forall x. \ x = ?y$$
apply (rule alll)

1.  $\bigwedge x. \ x = ?y$ 
apply (rule refl)
 $?y \mapsto x \text{ yields } \bigwedge x'. \ x' = x$ 



1. 
$$\exists y$$
.  $\forall x$ .  $x = y$ 

apply (rule\_tac x = ??? in exl) apply (rule exl)

1. 
$$\forall x. \ x = ?y$$
apply (rule all!)

1.  $\bigwedge x. \ x = ?y$ 
apply (rule refl)
 $?y \mapsto x \text{ yields } \bigwedge x'. \ x' = x$ 

#### Principle:

?
$$f x_1 ... x_n$$
 can only be replaced by term  $t$  if  $params(t) \subseteq x_1, ..., x_n$ 

#### Safe and Unsafe Rules



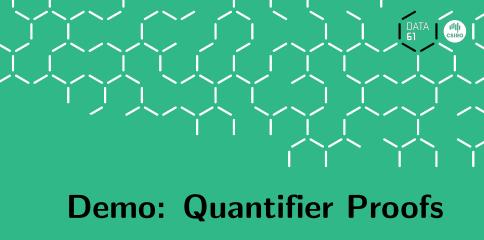
Safe allI, exE Unsafe allE, exI

#### Safe and Unsafe Rules



Safe allI, exE Unsafe allE, exI

Create parameters first, unknowns later



#### Parameter names



#### Parameter names are chosen by Isabelle

1. 
$$\forall$$
  $x$ .  $\exists$  $y$ .  $x = y$ 

#### Parameter names



#### Parameter names are chosen by Isabelle

1. 
$$\forall x$$
.  $\exists y$ .  $x = y$ 

apply (rule alll)

1. 
$$\bigwedge x$$
.  $\exists y$ .  $x = y$ 

#### Parameter names



#### Parameter names are chosen by Isabelle

#### Brittle!

## Renaming parameters



1. 
$$\forall x. \exists y. x = y$$

apply (rule allI)

1. 
$$\bigwedge x$$
.  $\exists y$ .  $x = y$ 

# **Renaming parameters**



1. 
$$\forall x$$
.  $\exists y$ .  $x = y$ 

apply (rule allI)

1. 
$$\bigwedge x$$
.  $\exists y$ .  $x = y$ 

apply (rename\_tac N)

1. 
$$\bigwedge N$$
.  $\exists y$ .  $N = y$ 

## Renaming parameters



1. 
$$\forall x. \exists y. \ x = y$$

apply (rule all!)

1.  $\bigwedge x. \exists y. \ x = y$ 

apply (rename\_tac N)

1.  $\bigwedge N. \exists y. \ N = y$ 

apply (rule\_tac  $x = "N"$  in exl)

#### In general:

(rename\_tac  $x_1 ldots x_n$ ) renames the rightmost (inner) n parameters to  $x_1 ldots x_n$ 



Rule:  $[\![A_1;\ldots;A_m]\!] \Longrightarrow A$ 

Subgoal: 1.  $[B_1; ...; B_n] \Longrightarrow C$ 



Rule:  $[\![A_1;\ldots;A_m]\!] \Longrightarrow A$ 

Subgoal: 1.  $[B_1; ...; B_n] \Longrightarrow C$ 

Substitution:  $\sigma(B_i) \equiv \sigma(A_1)$ 



```
apply (frule < rule >)

Rule: [A_1; ...; A_m] \implies A

Subgoal: 1. [B_1; ...; B_n] \implies C

Substitution: \sigma(B_i) \equiv \sigma(A_1)

New subgoals: 1. \sigma([B_1; ...; B_n]) \implies A_2)

\vdots

m-1. \sigma([B_1; ...; B_n]) \implies A_m)

m. \sigma([B_1; ...; B_n; A]) \implies C
```



```
apply (frule < rule >)
                               \llbracket A_1; \ldots; A_m \rrbracket \Longrightarrow A
Rule:
Subgoal:
                               1. [B_1; \ldots; B_n] \Longrightarrow C
Substitution: \sigma(B_i) \equiv \sigma(A_1)
New subgoals: 1. \sigma(\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow A_2)
                               m-1. \sigma(\llbracket B_1; \ldots; B_n \rrbracket \Longrightarrow A_m)
                               m. \sigma(\llbracket B_1; \dots; B_n; A \rrbracket \Longrightarrow C)
```

Like **frule** but also deletes  $B_i$ : **apply** (drule < rule >)

## **Examples for Forward Rules**



$$\frac{P \wedge Q}{P} \text{ conjunct1} \qquad \frac{P \wedge Q}{Q} \text{ conjunct2}$$

$$\frac{P \longrightarrow Q \quad P}{Q}$$
 mp

$$\frac{\forall x. \ P \ x}{P \ ?x}$$
 spec



$$r$$
 [OF  $r_1 \dots r_n$ ]



$$r$$
 [**OF**  $r_1 \dots r_n$ ]

Rule 
$$r$$
  $\llbracket A_1; \dots; A_m \rrbracket \Longrightarrow A$   
Rule  $r_1$   $\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow B$ 



$$r$$
 [OF  $r_1 \dots r_n$ ]

Rule 
$$r$$
  $\llbracket A_1; \dots; A_m \rrbracket \Longrightarrow A$   
Rule  $r_1$   $\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow B$   
Substitution  $\sigma(B) \equiv \sigma(A_1)$ 



$$r$$
 [**OF**  $r_1 \dots r_n$ ]

Rule 
$$r$$
  $\llbracket A_1; \dots; A_m \rrbracket \Longrightarrow A$   
Rule  $r_1$   $\llbracket B_1; \dots; B_n \rrbracket \Longrightarrow B$   
Substitution  $\sigma(B) \equiv \sigma(A_1)$   
 $r \llbracket \mathsf{OF} r_1 \rrbracket \qquad \sigma(\llbracket B_1; \dots; B_n; A_2; \dots; A_m \rrbracket \Longrightarrow A)$ 

# Forward proofs: THEN



 $r_1$  [THEN  $r_2$ ] means  $r_2$  [OF  $r_1$ ]



## Hilbert's Epsilon Operator





(David Hilbert, 1862-1943)

 $\varepsilon$  x. Px is a value that satisfies P (if such a value exists)

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## Hilbert's Epsilon Operator





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 $\varepsilon$  x. Px is a value that satisfies P (if such a value exists)

 $\varepsilon$  also known as **description operator**. In Isabelle the  $\varepsilon$ -operator is written SOME  $x.\ P\ x$ 

$$\frac{P?x}{P(SOME x. Px)}$$
 somel

# More Epsilon



 ${\mathcal E}$  implies Axiom of Choice:

$$\forall x. \ \exists y. \ Q \ x \ y \Longrightarrow \exists f. \ \forall x. \ Q \ x \ (f \ x)$$

Existential and universal quantification can be defined with  $\varepsilon$ .

# More Epsilon



arepsilon implies Axiom of Choice:

$$\forall x. \ \exists y. \ Q \times y \Longrightarrow \exists f. \ \forall x. \ Q \times (f \times x)$$

Existential and universal quantification can be defined with  $\varepsilon$ .

Isabelle also knows the definite description operator **THE** (aka  $\iota$ ):

$$\frac{}{(\mathsf{THE}\ x.\ x=a)=a}\ \mathsf{the\_eq\_trivial}$$



#### More Proof Methods:

```
apply (intro <intro-rules>) repeatedly applies intro rules
apply (elim <elim-rules>) repeatedly applies elim rules
```



#### More Proof Methods:

**apply** (intro <intro-rules>) repeatedly applies intro rules apply (elim <elim-rules>) repeatedly applies elim rules apply clarify

applies all safe rules that do not split the goal



#### More Proof Methods:

apply (intro <intro-rules>) repeatedly applies intro rules

apply (elim <elim-rules>) repeatedly applies elim rules

**apply** clarify applies all safe rules

that do not split the goal

**apply** safe applies all safe rules



### More Proof Methods:

apply (intro <intro-rules>) repeatedly applies intro rules

 $\textbf{apply} \; (\mathsf{elim} \; {<} \mathsf{elim} \; \mathsf{rules} {>}) \qquad \mathsf{repeatedly} \; \mathsf{applies} \; \mathsf{elim} \; \mathsf{rules}$ 

**apply** clarify applies all safe rules

that do not split the goal

**apply** safe applies all safe rules

apply blast an automatic tableaux prover

(works well on predicate logic)



### More Proof Methods:

**apply** (intro <intro-rules>) repeatedly applies intro rules

 $\textbf{apply} \; (\mathsf{elim} \; {<} \mathsf{elim} \; \mathsf{rules} {>}) \qquad \mathsf{repeatedly} \; \mathsf{applies} \; \mathsf{elim} \; \mathsf{rules}$ 

**apply** clarify applies all safe rules

that do not split the goal

**apply** safe applies all safe rules

apply blast an automatic tableaux prover

(works well on predicate logic)

**apply** fast another automatic search tactic





→ Proof rules for predicate calculus



- → Proof rules for predicate calculus
- → Safe and unsafe rules



- → Proof rules for predicate calculus
- → Safe and unsafe rules
- → Forward Proof



- → Proof rules for predicate calculus
- → Safe and unsafe rules
- → Forward Proof
- → The Epsilon Operator



- → Proof rules for predicate calculus
- → Safe and unsafe rules
- → Forward Proof
- → The Epsilon Operator
- → Some automation



A Language for Structured Proofs



Is this true:  $(A \longrightarrow B) = (B \lor \neg A)$ ?



Is this true: 
$$(A \longrightarrow B) = (B \lor \neg A)$$
?  
YES!

apply (rule iffI)
apply (cases A)
apply (rule disjI1)
apply (erule impE)
apply assumption
apply assumption
apply (rule disjI2)
apply assumption
apply (rule impI)
apply (erule disjE)
apply assumption
apply (erule notE)
apply assumption
done



```
Is this true: (A \longrightarrow B) = (B \lor \neg A) ?
YES!
```

apply (rule iffI)
apply (cases A)
apply (rule disjI1)
apply (erule impE)
apply assumption
apply assumption
apply (rule disjI2)
apply assumption
apply (rule impI)
apply (rule impI)
apply (erule disjE)
apply assumption
apply (erule notE)
apply assumption
done

or by blast



```
Is this true: (A \longrightarrow B) = (B \lor \neg A)?
                   YFS!
             apply (rule iffI)
              apply (cases A)
               apply (rule disjI1)
               apply (erule impE)
                 apply assumption
               apply assumption
              apply (rule disjI2)
                                            or
                                                  by blast
              apply assumption
             apply (rule impI)
             apply (erule disjE)
              apply assumption
             apply (erule notE)
             apply assumption
             done
```

OK it's true. But WHY?



WHY is this true: 
$$(A \longrightarrow B) = (B \lor \neg A)$$
?

Demo

### Isar



### apply scripts

→ unreadable

### Isar



### apply scripts

- → unreadable
- → hard to maintain

### **Isar**



### apply scripts

- → unreadable
- → hard to maintain
- → do not scale



#### apply scripts

- → unreadable
- → hard to maintain
- → do not scale



#### apply scripts

What about..

Elegance?

- → unreadable
- → hard to maintain
- → do not scale



#### apply scripts

#### What about...

- unreadable
- hard to maintain
- do not scale

- → Elegance?
- → Explaining deeper insights?



#### apply scripts

#### What about..

- → unreadable
- → hard to maintain
- → do not scale

- → Elegance?
- → Explaining deeper insights?
  - → Large developments?



#### apply scripts

#### What about..

- → unreadable
- → hard to maintain
- → do not scale

- → Elegance?
- → Explaining deeper insights?
  - → Large developments?

No structure.

Isar!

# A typical Isar proof



```
\begin{array}{cccc} \textbf{proof} & & & \\ & \textbf{assume} & formula_0 & \\ & \textbf{have} & formula_1 & \textbf{by} & \text{simp} \\ & \vdots & & \\ & \textbf{have} & formula_n & \textbf{by} & \text{blast} \\ & \textbf{show} & formula_{n+1} & \textbf{by} & \dots \\ & \textbf{qed} & & & \end{array}
```

# A typical Isar proof



```
\begin{array}{ll} \textbf{proof} \\ \textbf{assume} \ \textit{formula}_0 \\ \textbf{have} \ \textit{formula}_1 & \textbf{by} \ \text{simp} \\ \vdots \\ \textbf{have} \ \textit{formula}_n & \textbf{by} \ \text{blast} \\ \textbf{show} \ \textit{formula}_{n+1} & \textbf{by} \ \dots \\ \textbf{qed} \\ \\ \textbf{proves} \ \textit{formula}_0 \Longrightarrow \textit{formula}_{n+1} \end{array}
```

# A typical Isar proof



```
proof
                 assume formula<sub>0</sub>
                 have formula<sub>1</sub> by simp
                 have formula, by blast
                 show formula<sub>n+1</sub> by . . .
              ged
            proves formula_0 \Longrightarrow formula_{n+1}
(analogous to assumes/shows in lemma statements)
```



```
\begin{aligned} \mathsf{proof} &= \mathbf{proof} \; [\mathsf{method}] \; \mathsf{statement}^* \; \mathbf{qed} \\ &\mid \; \mathbf{by} \; \mathsf{method} \end{aligned}
```



```
\begin{split} \mathsf{proof} &= \mathsf{proof} \; [\mathsf{method}] \; \mathsf{statement}^* \; \mathsf{qed} \\ &\mid \; \mathsf{by} \; \mathsf{method} \\ \\ \mathsf{method} &= (\mathsf{simp} \; \dots) \; \mid (\mathsf{blast} \; \dots) \; \mid (\mathsf{rule} \; \dots) \; \mid \dots \end{split}
```







proof [method] statement\* qed

lemma " $[A; B] \Longrightarrow A \wedge B$ "



proof [method] statement\* qed

**lemma** " $[A; B] \Longrightarrow A \wedge B$ " **proof** (rule conjl)



proof [method] statement\* qed

lemma " $[\![A;B]\!] \Longrightarrow A \wedge B$ "
proof (rule conjl)
assume A: "A"
from A show "A" by assumption



proof [method] statement\* qed

```
lemma "[\![A;B]\!] \Longrightarrow A \wedge B"
proof (rule conjl)
assume A: "A"
from A show "A" by assumption
next
```



#### proof [method] statement\* qed

```
lemma "[\![A;B]\!] \Longrightarrow A \wedge B"
proof (rule conjl)
assume A: "A"
from A show "A" by assumption
next
assume B: "B"
from B show "B" by assumption
```



#### proof [method] statement\* qed

```
 \begin{tabular}{ll} \textbf{lemma} & ``[A;B]] & \Longrightarrow A \land B" \\ \textbf{proof} & (rule conjl) \\ \textbf{assume} & A: "A" \\ \textbf{from} & A \textbf{show} "A" \textbf{ by assumption} \\ \textbf{next} \\ \textbf{assume} & B: "B" \\ \textbf{from} & B \textbf{ show} "B" \textbf{ by assumption} \\ \textbf{qed} \\ \end{tabular}
```



#### proof [method] statement\* qed

```
lemma "[\![A;B]\!] \Longrightarrow A \wedge B"
proof (rule conjl)
assume A: "A"
from A show "A" by assumption
next
assume B: "B"
from B show "B" by assumption
qed
```

→ **proof** (<method>) applies method to the stated goal

proof

**lemma** " $[A; B] \Longrightarrow A \wedge B$ "



#### proof [method] statement\* qed

applies a single rule that fits

```
proof (rule conjl)
   assume A: "A"
   from A show "A" by assumption
next
   assume B: "B"
   from B show "B" by assumption
qed
   → proof (<method>) applies method to the stated goal
```



#### proof [method] statement\* qed

```
lemma "[\![A;B]\!] \Longrightarrow A \wedge B"
proof (rule conjl)
assume A: "A"
from A show "A" by assumption
next
assume B: "B"
from B show "B" by assumption
qed
```

→ proof (<method>) applies method to the stated goal
 → proof applies a single rule that fits
 → proof - does nothing to the goal

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#### Look at the proof state!

**lemma** " $[A; B] \Longrightarrow A \wedge B$ " **proof** (rule conjl)



#### Look at the proof state!

lemma "
$$[A; B] \Longrightarrow A \wedge B$$
" proof (rule conjl)

- → proof (rule conjl) changes proof state to
  - 1.  $[\![A;B]\!] \Longrightarrow A$
  - $2. \; \llbracket A;B \rrbracket \Longrightarrow B$



#### Look at the proof state!

**lemma** "
$$[A; B] \Longrightarrow A \wedge B$$
" **proof** (rule conjl)

- → proof (rule conjl) changes proof state to
  - 1.  $[\![A;B]\!] \Longrightarrow A$
  - $2. \; \llbracket A;B \rrbracket \Longrightarrow B$
- → so we need 2 shows: **show** "A" and **show** "B"



#### Look at the proof state!

**lemma** "
$$[A; B] \Longrightarrow A \wedge B$$
" **proof** (rule conjl)

- → proof (rule conjl) changes proof state to
  - 1.  $[\![A;B]\!] \Longrightarrow A$
  - 2.  $\llbracket A; B \rrbracket \Longrightarrow B$
- → so we need 2 shows: **show** "A" and **show** "B"
- → We are allowed to assume A, because A is in the assumptions of the proof state.



→ [prove]:
goal has been stated, proof needs to follow.



- → [prove]:
  goal has been stated, proof needs to follow.
- → [state]:
  proof block has opened or subgoal has been proved,
  new from statement, goal statement or assumptions can follow.



- → [prove]:
  goal has been stated, proof needs to follow.
- → [state]:
  proof block has opened or subgoal has been proved,
  new *from* statement, goal statement or assumptions can follow.
- → [chain]:

  from statement has been made, goal statement needs to follow.



- → [prove]:
  goal has been stated, proof needs to follow.
- → [state]:
  proof block has opened or subgoal has been proved,
  new from statement, goal statement or assumptions can follow.
- → [chain]:

  from statement has been made, goal statement needs to follow.

lemma "
$$[\![A;B]\!] \Longrightarrow A \wedge B$$
"



- **→** [prove]: goal has been stated, proof needs to follow.
- **→** [state]: proof block has opened or subgoal has been proved, new from statement, goal statement or assumptions can follow.
- → [chain]: from statement has been made, goal statement needs to follow.

lemma " $[A; B] \Longrightarrow A \wedge B$ " [prove]



- → [prove]:
  goal has been stated, proof needs to follow.
- → [state]: proof block has opened or subgoal has been proved, new from statement, goal statement or assumptions can follow.
- → [chain]:

  from statement has been made, goal statement needs to follow.

```
 \begin{array}{l} \textbf{lemma} \ " \llbracket A; B \rrbracket \Longrightarrow A \wedge B" \ \textbf{[prove]} \\ \textbf{proof} \ (\textbf{rule conjl}) \ \textbf{[state]} \\ \end{array}
```



- **→** [prove]: goal has been stated, proof needs to follow.
- **→** [state]: proof block has opened or subgoal has been proved, new from statement, goal statement or assumptions can follow.
- → [chain]: from statement has been made, goal statement needs to follow.

```
lemma "[A; B] \Longrightarrow A \wedge B" [prove]
proof (rule conjl) [state]
   assume A: "A" [state]
```



- → [prove]:
  goal has been stated, proof needs to follow.
- → [state]:
  proof block has opened or subgoal has been proved,
  new from statement, goal statement or assumptions can follow.
- → [chain]:

  from statement has been made, goal statement needs to follow.

```
lemma "[A; B] \longrightarrow A \wedge B" [prove] proof (rule conjl) [state] assume A: "A" [state] from A [chain]
```



- → [prove]:
  goal has been stated, proof needs to follow.
- → [state]: proof block has opened or subgoal has been proved, new from statement, goal statement or assumptions can follow.
- → [chain]:

  from statement has been made, goal statement needs to follow.

```
lemma "[A; B] \implies A \land B" [prove]
proof (rule conjl) [state]
assume A: "A" [state]
from A [chain] show "A" [prove] by assumption [state]
next [state] ...
```

## Have



Can be used to make intermediate steps.

Example:

## Have



Can be used to make intermediate steps.

#### **Example:**

**lemma** "
$$(x :: nat) + 1 = 1 + x$$
"

#### Have



Can be used to make intermediate steps.

#### Example:

```
lemma "(x :: nat) + 1 = 1 + x"

proof -

have A: "x + 1 = Suc \ x" by simp

have B: "1 + x = Suc \ x" by simp

show "x + 1 = 1 + x" by (simp only: A B)

qed
```





Backward reasoning: ... have " $A \wedge B$ " proof



**Backward reasoning:** ... have " $A \wedge B$ " proof

→ proof picks an intro rule automatically



**Backward reasoning:** ... have " $A \wedge B$ " proof

- → proof picks an intro rule automatically
- **→** conclusion of rule must unify with  $A \land B$



**Backward reasoning:** ... have " $A \wedge B$ " proof

- → proof picks an intro rule automatically
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Forward reasoning: ... assume AB: " $A \wedge B$ " from AB have "..." proof



- **Backward reasoning:** ... have " $A \wedge B$ " proof
  - → proof picks an intro rule automatically
  - $\rightarrow$  conclusion of rule must unify with  $A \wedge B$

Forward reasoning: ... assume AB: " $A \wedge B$ " from AB have "..." proof

→ now proof picks an elim rule automatically



- **Backward reasoning:** ... have " $A \wedge B$ " proof
  - → **proof** picks an **intro** rule automatically
  - $\rightarrow$  conclusion of rule must unify with  $A \wedge B$

Forward reasoning: ... assume AB: " $A \wedge B$ " from AB have "..." proof

- → now **proof** picks an **elim** rule automatically
- → triggered by from



- **Backward reasoning:** ... have " $A \wedge B$ " proof
  - → **proof** picks an **intro** rule automatically
  - $\rightarrow$  conclusion of rule must unify with  $A \wedge B$

Forward reasoning: ... assume AB: " $A \wedge B$ " from AB have "..." proof

- → now **proof** picks an **elim** rule automatically
- → triggered by from
- → first assumption of rule must unify with AB



- **Backward reasoning:** ... have " $A \wedge B$ " proof
  - → proof picks an intro rule automatically
  - $\rightarrow$  conclusion of rule must unify with  $A \wedge B$

#### Forward reasoning: ...

assume AB: " $A \wedge B$ " from AB have "..." proof

- → now proof picks an elim rule automatically
- → triggered by from
- → first assumption of rule must unify with AB

#### **General case:** from $A_1 \ldots A_n$ have R proof

- $\rightarrow$  first *n* assumptions of rule must unify with  $A_1 \ldots A_n$
- → conclusion of rule must unify with R



fix  $v_1 \dots v_n$ 



fix 
$$v_1 \dots v_n$$

Introduces new arbitrary but fixed variables  $(\sim \text{parameters}, \land)$ 



fix 
$$v_1 \dots v_n$$

Introduces new arbitrary but fixed variables  $(\sim \text{parameters}, \bigwedge)$ 

**obtain**  $v_1 \dots v_n$  **where** <prop> <proof>



fix 
$$v_1 \dots v_n$$

Introduces new arbitrary but fixed variables  $(\sim \text{parameters}, \land)$ 

**obtain** 
$$v_1 \dots v_n$$
 **where**  $\langle \text{prop} \rangle \langle \text{proof} \rangle$ 

Introduces new variables together with property





this = the previous fact proved or assumed



this  $\;=\;$  the previous fact proved or assumed

then = from this



this = the previous fact proved or assumed

then = from this thus = then show



this = the previous fact proved or assumed

then = from this thus = then show hence = then have



this = the previous fact proved or assumed

then = from this thus = then show hence = then have

with  $A_1 \dots A_n$  = from  $A_1 \dots A_n$  this



this = the previous fact proved or assumed

then = from this thus = then show hence = then have

with  $A_1 \dots A_n$  = from  $A_1 \dots A_n$  this

**?thesis** = the last enclosing goal statement

# Moreover and Ultimately



```
have X_1: P_1 ...
have X_2: P_2 ...
:
have X_n: P_n ...
from X_1 ... X_n show ...
```

# Moreover and Ultimately



```
have X_1: P_1 ...
have X_2: P_2 ...
:
have X_n: P_n ...
from X_1 ... X_n show ...
```

wastes lots of brain power on names  $X_1 \dots X_n$ 

# Moreover and Ultimately



wastes lots of brain power on names  $X_1 \dots X_n$ 



show formula proof -









```
\begin{array}{l} \textbf{show formula} \\ \textbf{proof -} \\ \textbf{have } P_1 \vee P_2 \vee P_3 \quad <\textbf{proof}> \\ \textbf{moreover} \quad \left\{ \begin{array}{l} \textbf{assume } P_1 \; \dots \; \textbf{have ?thesis} \; <\textbf{proof}> \right\} \\ \textbf{moreover} \quad \left\{ \begin{array}{l} \textbf{assume } P_2 \; \dots \; \textbf{have ?thesis} \; <\textbf{proof}> \right\} \\ \textbf{moreover} \quad \left\{ \begin{array}{l} \textbf{assume } P_3 \; \dots \; \textbf{have ?thesis} \; <\textbf{proof}> \right\} \end{array} \end{array}
```





```
\begin{array}{l} \textbf{show formula} \\ \textbf{proof} - \\ \textbf{have } P_1 \vee P_2 \vee P_3 \quad & \\ \textbf{moreover} \quad \left\{ \begin{array}{l} \textbf{assume } P_1 \; \dots \; \textbf{have ?thesis} \; & \\ \textbf{moreover} \quad \left\{ \begin{array}{l} \textbf{assume } P_2 \; \dots \; \textbf{have ?thesis} \; & \\ \textbf{moreover} \quad \left\{ \begin{array}{l} \textbf{assume } P_3 \; \dots \; \textbf{have ?thesis} \; & \\ \textbf{oroof} > \right\} \\ \textbf{ultimately show ?thesis by } \text{blast} \\ \textbf{qed} \\ \quad \left\{ \; \dots \right\} \text{ is a proof block similar to } \textbf{proof } \dots \; \textbf{qed} \end{array} \right.
```



```
show formula
proof -
  have P_1 \vee P_2 \vee P_3 proof>
  moreover { assume P_1 ... have ?thesis <proof> }
  moreover { assume P_2 ... have ?thesis <proof> }
  moreover { assume P_3 ... have ?thesis <proof> }
  ultimately show ?thesis by blast
ged
      { ... } is a proof block similar to proof ... qed
          { assume P_1 ... have P proof> }
                   stands for P_1 \Longrightarrow P
```

# Mixing proof styles



```
from ...
have ...
apply - make incoming facts assumptions
apply (...)
:
apply (...)
done
```



→ Isar style proofs



- → Isar style proofs
- → proof, qed



- → Isar style proofs
- → proof, qed
- → assumes, shows



- → Isar style proofs
- → proof, qed
- → assumes, shows
- → fix, obtain



- → Isar style proofs
- → proof, qed
- → assumes, shows
- → fix, obtain
- → moreover, ultimately



- → Isar style proofs
- → proof, qed
- → assumes, shows
- → fix, obtain
- → moreover, ultimately
- → forward, backward



- → Isar style proofs
- → proof, qed
- → assumes, shows
- → fix, obtain
- → moreover, ultimately
- → forward, backward
- → mixing proof styles