



COMP 4161
NICTA Advanced Course

Advanced Topics in Software Verification

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Isar

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ISAR

A LANGUAGE FOR STRUCTURED PROOFS

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Content

- Intro & motivation, getting started [1]
- Foundations & Principles
 - Lambda Calculus, natural deduction [1,2]
 - Higher Order Logic [3^a]
 - Term rewriting [4]
- Proof & Specification Techniques
 - Isar [5]
 - Inductively defined sets, rule induction [6^b]
 - Datatypes, recursion, induction [7^c, 8]
 - Calculational reasoning, code generation [9]
 - Hoare logic, proofs about programs [10^d,11,12]

^aa1 due; ^ba2 due; ^csession break; ^da3 due

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Isar

- | apply scripts | What about.. |
|--------------------|-------------------------------|
| → unreadable | → Elegance? |
| → hard to maintain | → Explaining deeper insights? |
| → do not scale | → Large developments? |

No structure.

Isar!

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A typical Isar proof

```
proof
  assume formula0
  have formula1 by simp
  ⋮
  have formulan by blast
  show formulan+1 by ...
qed
```

proves $formula_0 \implies formula_{n+1}$

(analogous to **assumes/shows** in lemma statements)

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proof and qed

proof [method] statement* **qed**

```
lemma "[A; B]  $\implies$  A  $\wedge$  B"
```

```
proof (rule conjI)
```

```
  assume A: "A"
```

```
  from A show "A" by assumption
```

```
next
```

```
  assume B: "B"
```

```
  from B show "B" by assumption
```

```
qed
```

→ **proof** (<method>) applies method to the stated goal

→ **proof** applies a single rule that fits

→ **proof -** does nothing to the goal

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Isar core syntax

proof = **proof** [method] statement* **qed**

| **by** method

method = (simp ...) | (blast ...) | (rule ...) | ...

statement = **fix** variables (\wedge)

| **assume** proposition (\implies)

| [**from** name⁺] (**have** | **show**) proposition proof

| **next** (separates subgoals)

proposition = [name:] formula

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How do I know what to Assume and Show?

Look at the proof state!

```
lemma "[A; B]  $\implies$  A  $\wedge$  B"
```

```
proof (rule conjI)
```

→ **proof** (rule conjI) changes proof state to

1. $[A; B] \implies A$

2. $[A; B] \implies B$

→ so we need 2 shows: **show** "A" and **show** "B"

→ We are allowed to **assume** A,
because A is in the assumptions of the proof state.

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The Three Modes of Isar



- **[prove]:**
goal has been stated, proof needs to follow.
- **[state]:**
proof block has opened or subgoal has been proved,
new *from* statement, goal statement or assumptions can follow.
- **[chain]:**
from statement has been made, goal statement needs to follow.

```
lemma "[A; B] => A & B" [prove]
proof (rule conjI) [state]
  assume A: "A" [state]
  from A [chain] show "A" [prove] by assumption [state]
next [state] ...
```

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Have



Can be used to make intermediate steps.

Example:

```
lemma "(x :: nat) + 1 = 1 + x"
proof -
  have A: "x + 1 = Suc x" by simp
  have B: "1 + x = Suc x" by simp
  show "x + 1 = 1 + x" by (simp only: A B)
qed
```

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DEMO



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Backward and Forward



Backward reasoning: ... **have "A & B" proof**
→ **proof** picks an **intro** rule automatically
→ conclusion of rule must unify with $A \wedge B$

Forward reasoning: ...
assume AB: "A & B"
from AB have "..." **proof**
→ now **proof** picks an **elim** rule automatically
→ triggered by **from**
→ first assumption of rule must unify with AB

General case: from $A_1 \dots A_n$ have R proof
→ first n assumptions of rule must unify with $A_1 \dots A_n$
→ conclusion of rule must unify with R

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Fix and Obtain

fix $v_1 \dots v_n$

Introduces new arbitrary but fixed variables
(\sim parameters, \wedge)

obtain $v_1 \dots v_n$ **where** $\langle \text{prop} \rangle$ $\langle \text{proof} \rangle$

Introduces new variables together with property



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Fancy Abbreviations

this = the previous fact proved or assumed

then = **from this**

thus = **then show**

hence = **then have**

with $A_1 \dots A_n$ = **from** $A_1 \dots A_n$ **this**

?thesis = the last enclosing goal statement



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DEMO

Moreover and Ultimately

have $X_1: P_1 \dots$

have $X_2: P_2 \dots$

\vdots

have $X_n: P_n \dots$

from $X_1 \dots X_n$ **show** \dots

have $P_1 \dots$

moreover have $P_2 \dots$

\vdots

moreover have $P_n \dots$

ultimately show \dots

wastes lots of brain power

on names $X_1 \dots X_n$



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General Case Distinctions



show *formula*

proof -

have $P_1 \vee P_2 \vee P_3$ <proof>

moreover { **assume** P_1 ... **have** ?thesis <proof> }

moreover { **assume** P_2 ... **have** ?thesis <proof> }

moreover { **assume** P_3 ... **have** ?thesis <proof> }

ultimately show ?thesis **by** blast

qed

{ ... } is a proof block similar to **proof** ... **qed**

{ **assume** P_1 ... **have** P <proof> }

stands for $P_1 \implies P$

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Mixing proof styles



from ...

have ...

apply - make incoming facts assumptions

apply (...)

⋮

apply (...)

done

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