

COMP 4161 NICTA Advanced Course

# Advanced Topics in Software Verification

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<sup>a</sup>a1 due; <sup>b</sup>a2 due; <sup>c</sup>session break; <sup>d</sup>a3 due

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#### Automatic Proof and Disproof

- → Sledgehammer: automatic proofs
- → Quickcheck: counter example by testing
- → Nipick: counter example by SAT

Based on slides by Jasmin Blanchette, Lukas Bulwahn, and Tobias Nipkow (TUM).

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#### Automation

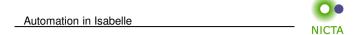


Dramatic improvements in fully automated proofs in the last 2 decades.

- → First-order logic (ATP): Otter, Vampire, E, SPASS
- → Propositional logic (SAT): MiniSAT, Chaff, RSat
- → SAT modulo theory (SMT): CVC3, Yices, Z3

### The key:

Efficient reasoning engines, and restricted logics.



1980s rule applications, write ML code

**1990s** simplifier, automatic provers (blast, auto), arithmetic

2000s embrace external tools, but don't trust them (ATP/SMT/SAT)

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Sledgehammer

#### Slegehammer:

- → Connects Isabelle with ATPs and SMT solvers: E, SPASS, Vampire, CVC3, Yices, Z3
- → Simple invocation:
   → Users don't need to select or know facts
  - → or ensure the problem is first-order
  - → or know anything about the automated prover
- → Exploits local parallelism and remote servers

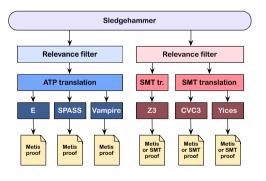


**DEMO: SLEDGEHAMMER** 

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# Sledgehammer Architecture





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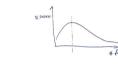
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#### Provers perform poorly if given 1000s of facts.

- → Best number of facts depends on the prover
- → Need to take care which facts we give them
- → Idea: order facts by relevance, give top n to prover (n = 250, 1000, ...)
- → Meng & Paulson method: lightweight, symbol-based filter
- → Machine learning method:

# look at previous proofs to get a probability of relevance



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# From HOL to FOL

Source: higher-order, polymorphism, type classes Target: first-order, untyped or simply-typed

- → First-order:
- $\rightarrow$  SK combinators,  $\lambda$ -lifting
- → Explicit function application operator
- → Encode types:
- → Monomorphise (generate multiple instances), or
- → Encode polymorphism on term level

# Reconstruction



# We don't want to trust the external provers. Need to check/reconstruct proof.

- → Re-find using Metis Usually fast and reliable (sometimes too slow)
- → Rerun external prover for trusted replay Used for SMT. Re-runs prover each time!
- → Recheck stored explicit external representation of proof Used for SMT, no need to re-run. Fragile.
- → Recast into structured Isar proof Fast, experimental.

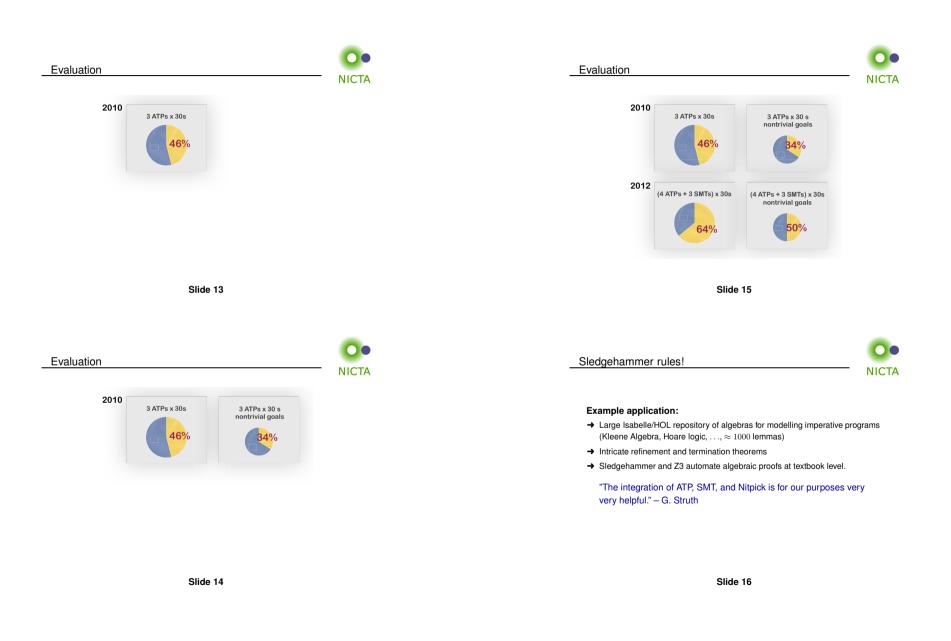
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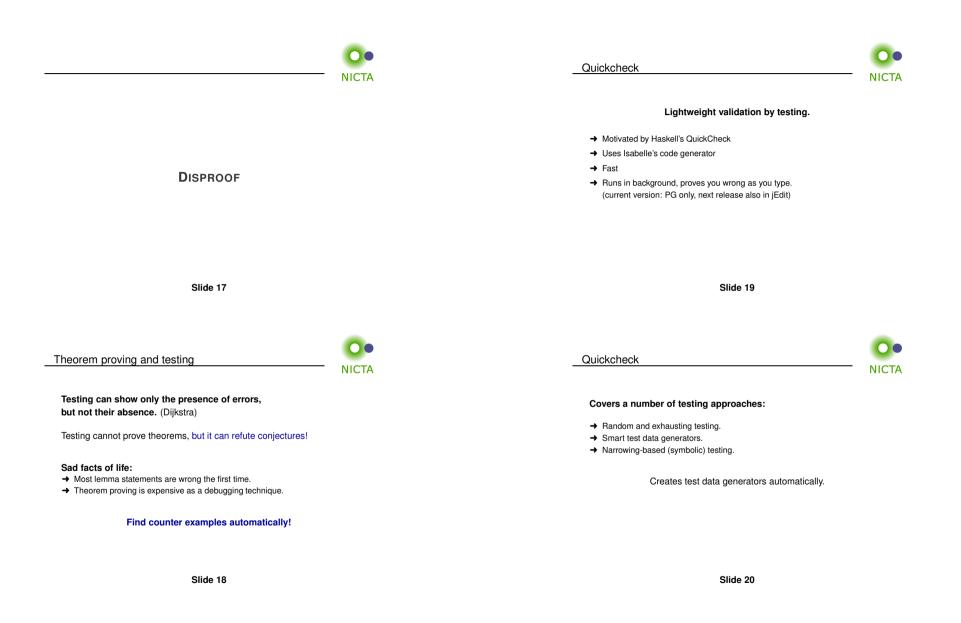
# Judgement Day



# **Evaluating Sledgehammer:**

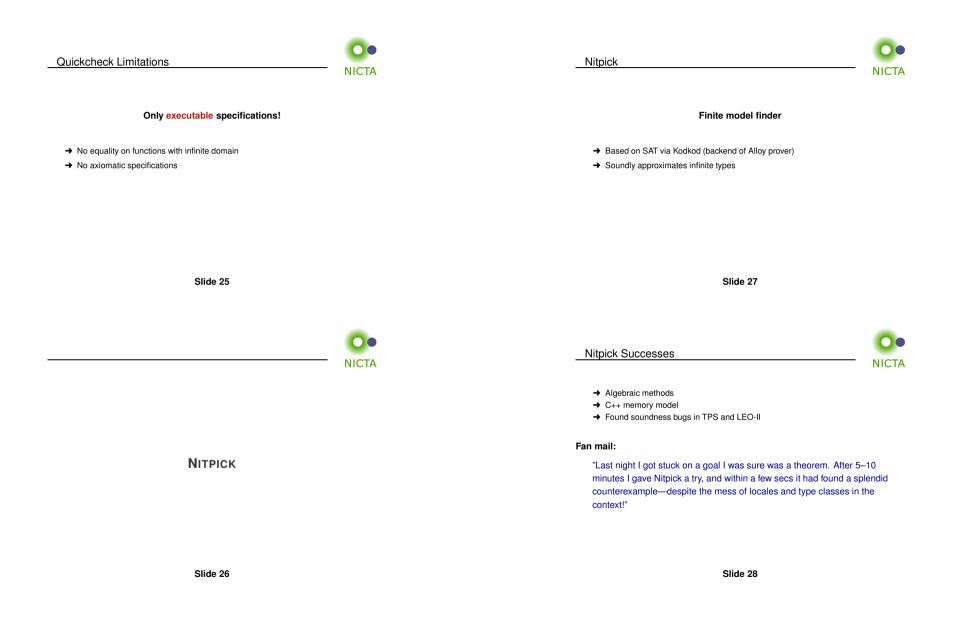
- → 1240 goals out of 7 existing theories.
- → How many can sledgehammer solve?
- → 2010: E, SPASS, Vampire (for 5-120s). 46%  $ESV \times 5s \approx V \times 120s$
- → 2011: Add E-SInE, CVC2, Yices, Z3 (30s). Z3 > V
- → 2012: Better integration with SPASS. 64% SPASS best (small margin)
- → 2013: Machine learning for fact selection. 69% Improves a few percent across provers.

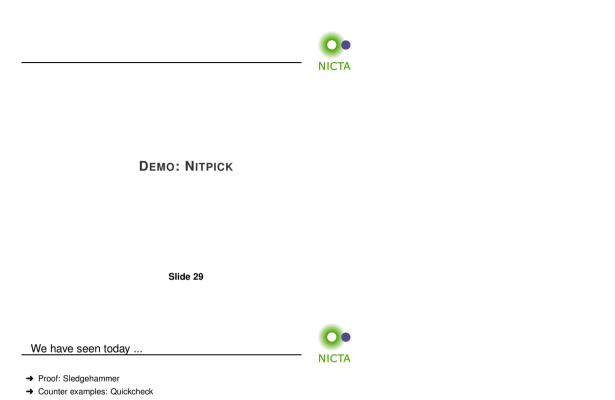






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→ Counter examples: Nitpick