

**COMP 4161**

NICTA Advanced Course

**Advanced Topics in Software Verification**

Toby Murray, June Andronick, Gerwin Klein

**type classes & locales**

# Content

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- Intro & motivation, getting started [1]
  
- Foundations & Principles
  - Lambda Calculus, natural deduction [1,2]
  - Higher Order Logic [3<sup>a</sup>]
  - Term rewriting [4]
  
- Proof & Specification Techniques
  - Inductively defined sets, rule induction [5]
  - Datatypes, recursion, induction [6, 7]
  - Hoare logic, proofs about programs, C verification [8<sup>b</sup>,9]
  - (mid-semester break)
  - Writing Automated Proof Methods [10]
  - Isar, codegen, typeclasses, locales [11<sup>c</sup>,12]

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<sup>a</sup> a1 due; <sup>b</sup> a2 due; <sup>c</sup> a3 due

# Type Classes

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## Common pattern in Mathematics:

- Define abstract structures (semigroup, group, ring, field, etc)
- Study and derive properties in these structures
- Instantiate to concrete structure: (nats with + and \* from a ring)
- Can use all abstract laws for concrete structure

## Type classes in functional languages:

- Declare a set of functions with signatures (e.g. plus, zero)
- give them a name (e.g. c)
- Have syntax 'a :: c for: type 'a supports the operations of c
- Can write abstract polymorphic functions that use plus and zero
- Can instantiate specific types like nat to c

**Isabelle supports both.**

# Type Class Example

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## Example:

```
class semigroup =  
  fixes mult :: 'a ⇒ 'a ⇒ 'a (infix · 70)  
  assumes assoc:  $(x \cdot y) \cdot z = x \cdot (y \cdot z)$ 
```

## Declares:

- a name (semigroup)
- a set of operations (fixes mult)
- a set of properties/axioms (assumes assoc)

## Type Class Use

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### Can constrain type variables 'a with a class:

**definition** sq :: ('a :: semigroup)  $\Rightarrow$  'a **where** sq x  $\equiv$  x · x

More than one constraint allowed. Sets of class constraints are called **sort**.

### Can reason abstractly:

**lemma** "sq x · sq x = x · x · x · x"

### Can instantiate:

**instantiation** nat :: semigroup

**begin**

**definition** "(x::nat) · y = x \* y"

**instance** < *proof* >

**end**

# DEMO: TYPE CLASSES

## Type constructors

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Basic type instantiation is a special case.

### In general:

Type constructors can be seen as functions from classes to classes.

### Example:

product type      `prod :: (semigroup, semigroup) semigroup`

(or: pairs of semigroup elements again form a semigroup)

Declarations such as *(semigroup, semigroup) semigroup* are called **arities**.

**Fully integrated with automatic type inference.**

## Subclasses

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Type classes can be extended:

```
class rmonoid = semigroup +  
  fixes one :: 'a  
  assumes x · one = x
```

rmonoid is a **subclass** of semigroup

Has all operations & assumptions of semigroup + additional ones.

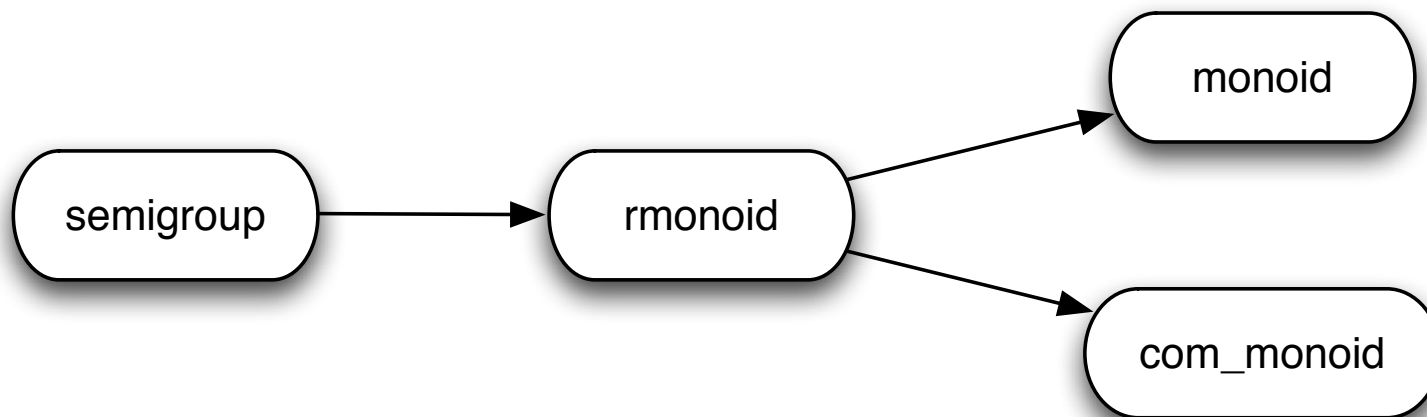
Can build hierarchies of abstract structures.



## More Subclasses

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**Example structure:**



**Can prove:** every com\_monoid is also a monoid.

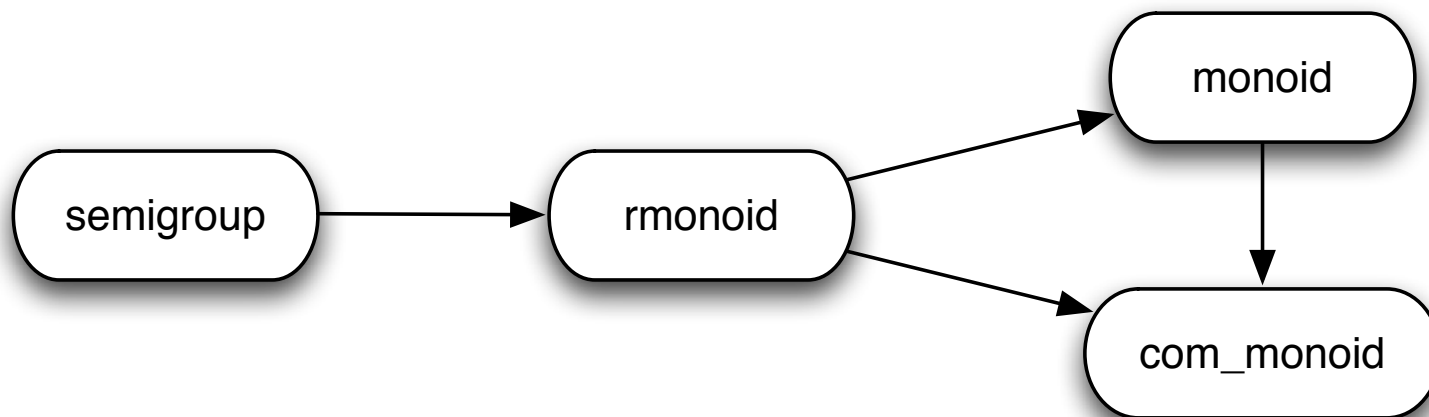
Can tell Isabelle that connection:

**subclass** (in com\_monoid) monoid < *proof* >

# Result

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**Result:**



## Limitations

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### **Operations (fixes) are implemented by overloading**

- each type constructor can implement each operation only once
- semigroup must be instantiated to addition or multiplication, not both

### **Type inference must remain automatic, with unique most general types**

- type classes can mention only one type variable
- type constructor arities must be co-regular:

$$K :: (c_1, \dots, c_n)c \quad \text{and} \quad K :: (c'_1, \dots, c'_n)c' \quad \text{and} \quad c \subseteq c' \quad \Longrightarrow \quad \forall i. c_i \subseteq c'_i$$

## DEMO: SUBCLASSES

## From Types to Logic

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Type classes use the type system to store facts.

**lemma**

**fixes**  $x :: \alpha :: \text{rmonoid}$

**shows**  $x \cdot \text{one} \cdot y = c \cdot y$

**lemma**

**fixes**  $x :: \alpha$

**assumes**  $\text{OFCLASS}(\alpha, \text{rmonoid})$

**shows**  $x \cdot \text{one} \cdot y = c \cdot y$

The type system allows us to manage type assertions **implicitly**.

What if we could implicitly manage a **lemma**? We get **locales**.

## Declaring Locales

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Declaring **locale** (named context) *loc*:

**locale** *loc* =

*loc1* + Import other locales

**fixes** ... variables

**assumes** ... facts

The **fixes** and **assumes** taken together are called context elements.

## Declaring Locales

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Theorems may be stated relative to a named locale.

```
lemma (in loc) P [simp]: proposition  
proof
```

or

```
context loc begin  
lemma P [simp]: proposition  
proof  
end
```

- Adds theorem  $P$  to context  $loc$ .
- Theorem  $P$  is in the simpset in context  $loc$ .
- Exported theorem  $loc.P$  visible in the entire theory.

## Isar Is Based On Contexts

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Structured proofs (Isar) have some similar properties to locales.

**theorem**  $\wedge x. A \implies C$

**proof** -

**fix**  $x$

**assume**  $Ass: A$

$\vdots$

**from**  $Ass$  **show**  $C \dots$

**qed**

$x$  and  $Ass$  are visible

inside this context



## Beyond Isar Contexts

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Locales are extended contexts, look similar to type classes

- Locales are **named**
- Fixed variables may have **syntax**
- Locale may be entered and exited repeatedly
- It is possible to **add** and **export** theorems
- It is possible to **instantiate** locales
- Locale expression: **combine** and **modify** locales
- No limitation on type variables
- Term level, not type level: no automatic inference

## Context Elements

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Locales consist of **context elements**.

<b>fixes</b>	Parameter, with syntax
<b>assumes</b>	Assumption
<b>defines</b>	Definition
<b>notes</b>	Record a theorem

# DEMO: LOCALES 1

## Parameters Must Be Consistent!

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- Parameters in **fixes** are distinct.
- Free variables in **defines** occur in preceding **fixes**.
- Defined parameters cannot occur in preceding **assumes** nor **defines**.

## Locale Expressions

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Locale name:  $n$

Rename:  $n : e q_1 \dots q_n$

Change names of parameters in  $e$ ,

Give new locale the name prefix  $n$  (optional)

Merge:  $e_1 + e_2$

Context elements of  $e_1$ , then  $e_2$ .

## DEMO: LOCALES 2

## Normal Form of Locale Expressions

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Locale expressions are converted to flattened lists of locale names.

- With full parameter lists
- **Duplicates removed**

Allows for **multiple inheritance!**

# Instantiation

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Move from **abstract** to **concrete**.

**interpretation** label: loc "parameter 1" ... "parameter n"

- Instantiates locale **loc** with provided parameters.
- Imports all theorems of **loc** into current context.
  - Instantiates theorems with provided parameters.
  - Interprets attributes of theorems.
  - Prefixes theorem names with **label**
- version for local Isar proof: **interpret**



# Sublocales

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Similar to type classes:

**sublocale** (in sub\_loc) parent\_loc < *proof* >

makes facts of parent\_loc available in sub\_loc.

## DEMO: LOCALES 3

## We have seen today ...

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- Type Classes + Instantiation
- Locale Declarations + Theorems in Locales
- Locale Expressions + Inheritance
- Locale Instantiation