



COMP4161: Advanced Topics in Software Verification



Gerwin Klein, June Andronick, Christine Rizkallah, Miki Tanaka  
S2/2018

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# Content



- Intro & motivation, getting started [1]
  
- Foundations & Principles
  - Lambda Calculus, natural deduction [1,2]
  - Higher Order Logic [3<sup>a</sup>]
  - Term rewriting [4]
  
- Proof & Specification Techniques
  - Inductively defined sets, rule induction [5]
  - Datatypes, recursion, induction [6, 7]
  - Hoare logic, proofs about programs, invariants [8<sup>b</sup>,9]
  - (mid-semester break)
  - C verification [10]
  - CakeML, Isar [11<sup>c</sup>]
  - Concurrency [12]

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<sup>a</sup>a1 due; <sup>b</sup>a2 due; <sup>c</sup>a3 due

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## Disadvantages:

- Semantically equivalent programs are not obviously equal.
- e.g. "IF True THEN SKIP ELSE SKIP = SKIP" is not a true theorem.
- Many concepts already present in the logic are reinvented in the language.

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Today: a shallow embedding for (interesting parts of) C semantics

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# Demo

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**AutoCorres**: verified translation of C to monadic representation

- Specifically designed for humans to do proofs over.

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**modify** – applies its argument to modify the state; returns ():

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# Monads, Laws



**Formally:** a monad  $\mathbf{M}$  is a type constructor with two operations.

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**bind-assoc:**             $((a \gg= b) \gg= c) = (a \gg= (\lambda x. b x \gg= c))$

# State Monad: Example



A fragment of C:

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void f(int *p) {  
    int x = *p;  
    if (x < 10) {  
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hp :: int ptr  $\Rightarrow$  int

f :: "int ptr  $\Rightarrow$  (state  $\Rightarrow$  (unit,state))"

f p  $\equiv$

**do** {

x  $\leftarrow$  gets ( $\lambda$ s. hp s p);

**if** x < 10 **then**

    modify (hp\_update ( $\lambda$ h. (h(p := x + 1))))

**else**

    return ()

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**guard** – fails when given condition applied to the state is False:

$\text{guard } P \equiv \text{get } \gg= (\lambda s. \text{assert } (P \ s))$

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f p ≡  
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  x ← gets (λs. hp s p);  
  if x < 10 then  
    modify (hp_update (λh. (h(p := x + 1))))  
  else  
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# While Loops



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$\text{whileLoop } C B$

- **condition**  $C$ : takes **loop parameter** and **state** as arguments, returns **bool**
- **monadic body**  $B$ : takes **loop parameter** as argument, return-value is the **updated** loop parameter
- **fails** if the loop body ever fails or if the loop never terminates

# While Loops



Monadic while loop, defined **inductively**.

$$\begin{aligned} \text{whileLoop} &:: ('a \Rightarrow 's \Rightarrow \text{bool}) \Rightarrow \\ &('a \Rightarrow ('s \Rightarrow ('a \times 's) \text{ set} \times \text{bool})) \Rightarrow \\ &('a \Rightarrow ('s \Rightarrow ('a \times 's) \text{ set} \times \text{bool})) \end{aligned}$$

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- **condition**  $C$ : takes **loop parameter** and **state** as arguments, returns **bool**
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**Example:**  $\text{whileLoop } (\lambda p s. \text{hp } s \ p = 0) (\lambda p. \text{return } (\text{ptrAdd } p \ 1)) \ p$

# Defining While Loops Inductively



**Two-part definition:** results and termination

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**Results:**  $\text{while\_results} :: ('a \Rightarrow 's \Rightarrow \text{bool}) \Rightarrow$   
 $('a \Rightarrow ('s \Rightarrow ('a \times 's) \text{ set} \times \text{bool})) \Rightarrow$   
 $((('a \times 's) \text{ option}) \times (('a \times 's) \text{ option})) \text{ set}$

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# Defining While Loops Inductively



## Termination:

$$\begin{aligned} \text{while\_terminates} &:: ('a \Rightarrow 's \Rightarrow \text{bool}) \Rightarrow \\ &('a \Rightarrow ('s \Rightarrow ('a \times 's) \text{ set} \times \text{bool})) \Rightarrow \\ &'a \Rightarrow 's \Rightarrow \text{bool} \end{aligned}$$

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$\text{whileLoop } C B \equiv$

$$(\lambda r s. (\{(r',s'). (\text{Some } (r, s), \text{Some } (r', s')) \in \text{while\_results } C B\},$$
$$(\text{Some } (r, s), \text{None}) \in \text{while\_results} \vee$$
$$\neg \text{while\_terminates } C B r s))$$

# Hoare Logic over Nondeterministic State Monads



Partial correctness:

$$\{P\} m \{Q\} \equiv \forall s. P s \longrightarrow \forall (r, s') \in \text{fst} (m s). Q r s'$$

→ Post-condition  $Q$  is a predicate of return-value and result state.

## Weakest Precondition Rules

$$\{ \quad \} \text{ return } x \{ \lambda r s. P r s \} \quad \{ \quad \} \text{ get } \{P\} \quad \{ \quad \} \text{ put } x \{P\}$$

$$\{ \quad \} \text{ gets } f \{P\} \quad \{ \quad \} \text{ modify } f \{P\}$$

$$\{ \quad \} \text{ assert } P \{Q\} \quad \{ \quad \} \text{ fail } \{Q\}$$

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$$\{\lambda s. P \longrightarrow Q () s\} \text{ assert } P \{Q\} \quad \{\lambda \_ . \text{True}\} \text{ fail } \{Q\}$$

# More Hoare Logic Rules



---

{ } if  $P$  then  $f$  else  $g$  { $S$ }

# More Hoare Logic Rules



$$\frac{P \implies \{Q\} f \{S\} \quad \neg P \implies \{R\} g \{S\}}{\{\lambda s.(P \longrightarrow Q s) \wedge (\neg P \longrightarrow R s)\} \text{ if } P \text{ then } f \text{ else } g \{S\}}$$

# More Hoare Logic Rules



$$\frac{P \implies \{Q\} f \{S\} \quad \neg P \implies \{R\} g \{S\}}{\{\lambda s. (P \longrightarrow Q s) \wedge (\neg P \longrightarrow R s)\} \text{ if } P \text{ then } f \text{ else } g \{S\}}$$

$$\frac{\bigwedge x. \{B x\} g x \{C\} \quad \{A\} f \{B\}}{\{A\} \text{ do } \{ x \leftarrow f; g x \} \{C\}}$$

# More Hoare Logic Rules



$$\frac{P \implies \{Q\} f \{S\} \quad \neg P \implies \{R\} g \{S\}}{\{\lambda s. (P \longrightarrow Q s) \wedge (\neg P \longrightarrow R s)\} \text{ if } P \text{ then } f \text{ else } g \{S\}}$$

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$$\frac{\{R\} m \{Q\} \quad \bigwedge s. P s \implies R s}{\{P\} m \{Q\}}$$



# More Hoare Logic Rules



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$$\frac{\bigwedge r. \{\lambda s. I r s \wedge C r s\} B \{I\} \quad \bigwedge r s. [I r s; \neg C r s] \implies Q r s}{\{I r\} \text{ whileLoop } C B r \{Q\}}$$

A background pattern of white hexagons on a dark teal background, arranged in a staggered grid.

DATA  
61



# Demo

# We have seen today



# We have seen today



→ Deep and shallow embeddings

# We have seen today



- Deep and shallow embeddings
- Isabelle records

# We have seen today



- Deep and shallow embeddings
- Isabelle records
- Nondeterministic State Monad with Failure

# We have seen today



- Deep and shallow embeddings
- Isabelle records
- Nondeterministic State Monad with Failure
- Monadic Weakest Precondition Rules